Smart DCR User Manual

For

Building Plan Management System

for

Yamuna Expressway Industrial Development Authority

(YEIDA)



Version 1.0



Medhaj Techno Concept Pvt. Ltd.



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1.0 INTRODUCTION

The Smart DCR system has been adopted by Yamuna Expressway Industrial Development Authority, to ensure ease of Online Map Submission, Automated Building Plan Scrutiny and Approval System. This manual outlines the process to be adopted by the applicant for building approval.

2.0 PROMINENT PROCESS OF THE SOFTWARE

Automation of Online Map Submission, Automated Building Plan Scrutiny and Approval System is the main part of the Smart DCR which is used by Architects / Consultants as well as Officers.

- System is designed for Architects / Consultants to register and submit the drawing and get the Application Reference Number.
- 2. This system is designed to allow architects / Consultants to submit the drawing and check the status of drawing online.
- 3. The software will facilitate communication between Architects / Consultants via E-Mail, Architects / Consultants and Applicants can also view the status of their Files in Online.
- 4. The Architects / Consultants can also get their scrutiny report online using their Application Reference Number. Smart DCR will scrutinize the submitted drawing by comparing with Building rules of YEIDA, Amendments and generates the reports. Smart DCR comprises of two components.

2.1 PRECHECK ENGINE

Checks the Geometry compliance of the Submitted drawing by verifying the color codes, layers, mandatory items, text, closed polylines, vertex verification etc. before allowing the scrutiny engine to extract the drawing data from submitted drawings.

The Pre-Check engine does not scrutinize the drawing with respect to any regulations. This engine only ensures that the file is geometrically correct and ready to be scrutinized in the next step.

When the Architect / Consultants submit the building plan proposal, this function enables the architect to identify the defects in the drawing and make it suitable to run through the Scrutiny Engine. It reads the drawing elements and lists all the discrepancies in the drawing. If errors are found in the drawing, the drawing will be populated with hyperlinks and press CTRL + Click to zoom to area of error.



Following are some of the types of errors displayed in the Pre-Check returned drawing file.

- 1. Multiple Polyline Geometry Problems.
- 2. Invalid object colour.
- 3. Existence of Blocks, Regions, Wipe-outs & External references in Floor layers.
- 4. Mandatory requirements.
- 5. Other critical errors.

By clicking on the above disqualified items in the software interface, details will be displayed such as disqualified object name; floor name and drawing coordinate position. It will also draw a crossed grey line on all the disqualified objects throughout the drawing.

2.2 SCRUTINY ENGINE

Once the pre-check is passed, the file automatically moves to the scrutiny engine. The Scrutiny Engine compares the rules of YEIDA and Amendments with the extracted data from the Submitted drawing and generates a Scrutiny Report listing out each rules of YEIDA and Amendments parameter.

- Smart DCR scrutinizes for compliance check of building rules of YEIDA and Amendments
 (2D) and the output of Smart DCR excludes all Non-Drawing data.
-) If the drawing is not as per the standards defined in the Smart DCR, it will be returned to the Architect / Consultants with the errors written as text in the drawing itself. The drawing can be downloaded, and the errors can be corrected in the Original Drawing by the Architect / Consultants and then Re-Upload it.
- All non-compliant items will be hatched or circled and will be placed on layer called NONCOMPLIANT.
- A Scrutiny Report is generated for all drawings that pass PreCheck.



3.0 PROCEDURE TO CREATE A DRAWING

Once the drawing is ready, architect / Consultants has to add Smart DCR layers, colors, text based on his Building type requirement.

Refer to appendix for screenshots of sample color coding layers. Please note that these are only to view the color coding, and not to be used as a reference for any of the architectural elements.

- Put the entire drawing in 0 layer
- Make new layers based on the floors and color coding based on the building type requirements, refer to Section 4.0 for colors/ layers and Refer to Section 5.0 to 16.0 for text in User Manual.
- Compulsory labels Must label all floors, must label all blocks, must provide building use.

3.1 DO'S & DON'T'S

The processing of the file and further generation of reports is dependent on the Polylines, Lines and Text placed in the drawing file.

3.1.1 DO'S

- 1. Bounding rectangle should be kept as a polyline containing the whole submission drawing with floor plans, site detail, key plan, foundation detail, culvert detail, rain water harvesting detail, compound wall detail etc. The lower left corner of the bounding rectangle to be kept in 0,0,0 Co-ordinates. Any drawings / objects placed outside this box will not be scrutinized.
- 2. Drawing Scale should be 1:1 (Metres)
- 3. Polylines shall be drawn in the form of Light Weight Polylines (lwpolylines), as 3D polylines are not supported.
- 4. Polyline's line thickness, Line weight, Elevation and Global width shall be set to 0.00.
- 5. Drawing objects shall be placed in model space only.
- 6. Before color coding the drawing, all the architects / Consultants layers to be locked, only Smart DCR layers are to be kept unlocked. Use **Laylockfadectl** command to reduce or increase the brightness of original drawing.
- 7. After completing color coding, check the drawing using **Laywalk** command to identify Whether the color coded objects are in respective layers.



- 8. Before File submission in online, **Unlock**, **Unfreeze and turn On**, **Purge** all unwanted Layers.
- 9. All the screen shots in the manual are for representation purpose only, It is the Prime Responsibility of the Architect / Consultants to ensure that the Building Plan is prepared in Compliance to Rules.

3.1.1.1 LAYERING SYSTEM

- 1. Proposed Floor layer: FLOOR01, FLOOR02, etc.... corresponding to the floor count.
- FLOOR-STILT or FLOOR-GROUND for common Site related details.
- For Proposed Basement floor, layer should be FLOOR-BF1, FLOOR-BF2 etc. corresponding to the Basement Floor Count.

3.1.1.2 DRAWING FILE SPECIFICATIONS

Proposal Drawing should be in (.DWG) Format.

- All objects to be processed by Smart DCR should be drawn using Lines, Polylines and Text and placed in layers starting with Floor.
- 2. Layers and Colors should be followed as per the color code table.
- 3. Purge the unused layers, dimension styles etc.
- 4. Drawing units should be in meters.
- 5. All details should be drawn in scale 1:1 (True Scale) including Site Plan.
- 6. Avoid unnecessary objects in the drawing.
- 7. Avoid unnecessary coordinates in polylines.
- 8. Don't Overlap the Objects.
- 9. Text Height should be greater than 0.05m.



3.1.2 DON'T'S

- Outside the bounding rectangle, objects should not be kept. OLE objects should not be used.
- 2. All drawing objects shall be in 2 Dimensional (Z-Coordinates Zero) and placed without any elevation in x y plane (Top view) do not import the data from 3d CAD Software.
- Blocks, Regions, Wipeout and External references shall not be placed in the drawing as they will not be processed.
- 4. The Colour coded items, i.e. polylines, lines and texts which are intended to be processed must be in the layers starting with FLOOR. Other layers will be ignored by the software
- Mtext will not be processed by the software and whatever text placed on Floor layers shall be Single Line Text only.
- 6. Don't upload **password protected** cad drawing



4.0 DETAILS OF COLOR CODE FORMAT

OBJECTS TO BE DRAWN IN SITE PLAN OR FLOOR PLAN LAYER NAME TO BE FOLLOWED - FLOOR-GROUND (OR) FLOOR-STILT (OR) FLOOR- UPPER GROUND (OR) FLOOR- UNDER GROUND (OR) FLOOR-BF (OR) FLOOR-PARKING (OR) FLOORPODIUM

PODIUM								
S.No	Description	Color (Code	Object Type	Layer			
01	Plot Boundary	7	White	Polyline	FLOOR-GROUND (OR) FLOOR-STILT			
02	Setback Boundary	10		Polyline	FLOOR-GROUND (OR) FLOOR-STILT			
	Setback (Front)	4						
03	Setback (Rear)	3		Lino	FLOOR-GROUND (OR)			
03	Setback (Side1)	6		Line	FLOOR-STILT			
	Setback (Side2)	2						
	Setback	for Residen	tial Plot					
	Setback (Front)	154			FLOOR-GROUND			
04	Setback (Rear)	190		Polyline				
	Setback (Side1)	102		1 Olylline	(OR) FLOOR-STILT			
	Setback (Side2)	13						
05	Plot Frontage / Plot Width	96		Open Polyline	FLOOR-GROUND (OR) FLOOR-STILT			
06	Road Width	41		Line	FLOOR-GROUND (OR) FLOOR-STILT			
07	Gate Width	161		Line	FLOOR-GROUND (OR) FLOOR-STILT			



08	Gate Height	125		Line	FLOOR-GROUND (OR) FLOOR-STILT
	Front Boundary Wall & Barbed Fence	160			FLOOR-GROUND
09	Height			Line	(OR)
	1 loight	73			FLOOR-STILT
10	Boundary Wall Upper Jali / Grill Height	23		Line	FLOOR-GROUND (OR) FLOOR-STILT
11	Side and Rear Boundary Wall Height	110		Line	FLOOR-GROUND (OR) FLOOR-STILT
		60		Polyline	FLOOR-GROUND
12	Soft Landscape & Trees	93		&	(OR)
		82		Text	FLOOR-STILT
13	Open Area Parking (Surface Parking)	20		Polyline	FLOOR-GROUND (OR) FLOOR-STILT
14	Street Parking for School	183		Polyline	FLOOR-GROUND (OR) FLOOR-STILT
	Guard Room	181		Polyline	FLOOR-GROUND
15				&	(OR)
				Text	FLOOR-STILT
	Porta Cabin	181		Polyline	FLOOR-GROUND
16			181	_& 	(OR)
				Text	FLOOR-STILT FLOOR-GROUND
17	Servant Quarters	181		Polyline &	(OR)
17	Servant Quarters		, ,	Text	FLOOR-STILT
				Polyline	FLOOR-GROUND
18	Meter Room	181		&	(OR)
				Text	FLOOR-STILT
				Polyline	FLOOR-GROUND
19	Canopy	4		&	(OR)
				Text	FLOOR-STILT
		_		Polyline	FLOOR-GROUND
20	Watchman Shelter	4		_& 	(OR)
				Text	FLOOR-STILT
21	Watch Tower	4		Polyline &	FLOOR-GROUND
Z I	vvalui Tuwei	4		& Text	(OR) FLOOR-STILT
				Polyline	FLOOR-GROUND
22	Guard Toilet	4		&	(OR)
	Guard Tollet			Text	FLOOR-STILT
				Polyline	FLOOR-GROUND
23	Visitor Toilet	4		&	(OR)
				Text	FLOOR-STILT



			Polyline	FLOOR-GROUND
24	Driver Toilet	4	&	(OR)
			Text	FLOOR-STILT
			Polyline	FLOOR-GROUND
25	Water Closet [Residential]	181	&	(OR)
20	Trater elect [Treelectinal]	101	Text	FLOOR-STILT
			Polyline	FLOOR-GROUND
26	Bathroom [Residential j	181	& &	(OR)
	Danie of Troolaginary		Text	FLOOR-STILT
			Polyline	FLOOR-GROUND
27	Water Closet [Commercial]	6	& &	(OR)
21	Water Gloset [Commercial]		Text	FLOOR-STILT
			Polyline	FLOOR-GROUND
28	Bathroom [Commercial]	6	& &	(OR)
20	Datificon [Commercial]		 Text	FLOOR-STILT
			Polyline	FLOOR-GROUND
29	Water Closet [Institutional]	33	&	(OR)
29	Water Closet [Institutional]	33	Text	FLOOR-STILT
				FLOOR-GROUND
30	Pathroom [Institutional]	33	Polyline &	
30	Bathroom [Institutional]	33	⊤ α Text	(OR) FLOOR-STILT
				FLOOR-STILT FLOOR-GROUND
31	Water Closet [Industrial]	134	Polyline &	(OR)
31	Water Closet [industrial]	134	Text	FLOOR-STILT
				FLOOR-STILT FLOOR-GROUND
32	Pathroom [Industrial]	134	Polyline &	(OR)
32	Bathroom [Industrial]	134	 Text	FLOOR-STILT
			Polyline	FLOOR-GROUND
33	Open Transformer	112	&	(OR)
33	Open mansionner	112	Text	FLOOR-STILT
			Polyline	FLOOR-GROUND
34	Under Ground Water Tank	112	&	(OR)
04	Chaci Cioana Water Fank	112	Text	FLOOR-STILT
			TOXE	FLOOR-GROUND
35	Ambulance Stall	124	Polyline	(OR)
33	7 tillbularioc Gtall	124	1 Olymic	FLOOR-STILT
			D. I. II.	
00	Due Davide v Otali	000	Polyline	FLOOR-GROUND
36	Bus Parking Stall	220	 & Tarat	(OR)
			Text	FLOOR-STILT
			Polyline	FLOOR-GROUND
37	Plinth Step	27	&	(OR)
			Text	FLOOR-STILT
			Polyline	FLOOR-GROUND
38	Plinth Ramp	107	&	(OR)
	,		Text	FLOOR-STILT
				FLOOR-GROUND
39	Ramp Length	180	Open	(OR)
			Polyline	FLOOR-STILT
1		-1	1	1



Total Height Of the Building						
Plinth Height 105	40	Total Height Of the Building	151		Line	(OR)
Plinth Height						FLOOR-STILT
A11						FLOOR-GROUND
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A2		1 million riolgine	100		Liilo	
Block Distinguishers 50					D. I. I'.	
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43 Typical Block Distinguishers 50					Text	FLOOR-STILT
43					Polyline	FLOOR-GROUND
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141		Typical Brook Blowngaloners				
44 Bounding Section						
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Bounding Elevation	44	Bounding Section	141			
45 Bounding Elevation					Text	
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53 Group Housing Kiosk 181 & (OR) Text FLOOR-STILT Polyline FLOOR-GROUND & (OR) Text FLOOR-STILT Polyline FLOOR-STILT Polyline FLOOR-STILT Polyline FLOOR-GROUND & (OR) Text FLOOR-GROUND **Text FLOOR-STILT **Te						
Text FLOOR-STILT Polyline FLOOR-GROUND 4 (OR) Text FLOOR-GROUND Note: Text FLOOR-STILT Polyline FLOOR-STILT Polyline FLOOR-STILT Polyline FLOOR-GROUND (OR)					Polyline	FLOOR-GROUND
Text FLOOR-STILT Polyline FLOOR-GROUND 4 (OR) Text FLOOR-GROUND Note: Text FLOOR-STILT Polyline FLOOR-STILT Polyline FLOOR-STILT Polyline FLOOR-GROUND (OR)	53	Group Housing Kiosk	181		&	(OR)
54 Open Drain 112 Polyline & (OR) Text FLOOR-GROUND FLOOR-STILT Polyline FLOOR-GROUND (OR) Text FLOOR-GROUND (OR)					Text	FLOOR-STILT
54 Open Drain 112 & (OR) Text FLOOR-STILT Polyline FLOOR-GROUND & (OR) 112 **Ext FLOOR-GROUND (OR) **Ext FLOOR-GR						
Text FLOOR-STILT Polyline FLOOR-GROUND S5 Covered Pipe Drain 112 & (OR)	54	Onen Drain	112		-	
55 Covered Pipe Drain 112 Polyline FLOOR-GROUND (OR)		Open Drain	112			` ,
55 Covered Pipe Drain 112 & (OR)						
					•	
Text FLOOR-STILT	55	Covered Pipe Drain	112		- '	
					Text	FLOOR-STILT



56	Covered Drain	112	Polyline & Text	FLOOR-GROUND (OR) FLOOR-STILT
57	Stilt Floor Boundary	5	Polyline	FLOOR-STILT
58	Stilt Floor Height at the Bottom of the Beam	21	Line	FLOOR-STILT
59	Stilt Floor Height	91	 Line	FLOOR-STILT
60	Basement Boundary	32	 Polyline	FLOOR-BF1 (OR) FLOOR- BF2
61	Basement Floor Height at the Bottom of the Beam	21	Line	FLOOR-BF1 (OR) FLOOR- BF2
62	Basement Floor Height	91	 Line	FLOOR-BF1 (OR) FLOOR- BF2
63	Basement Height Above Top Level	105	 Line	FLOOR-BF1 (OR) FLOOR- BF2
64	Basement Parking	5	 Polyline	FLOOR-BF1 (OR) FLOOR-BF2
65	Basement Storage	4	Polyline & Text	FLOOR-BF1 (OR) FLOOR-BF2
66	Basement Service	4	Polyline & Text	FLOOR-BF1 (OR) FLOOR-BF2
67	Basement Electric Generator	4	Polyline & Text	FLOOR-BF1 (OR) FLOOR-BF2
68	Basement Air Condition	4	Polyline & Text	FLOOR-BF1 (OR) FLOOR-BF2



69	Basement Fire Hydrant	4	Polyline & Text	FLOOR-BF1 (OR) FLOOR-BF2
70	Podium Floor Boundary	5	Polyline	FLOOR-PODIUM
71	Podium Floor Height at Bottom of the Beam	21	 Line	FLOOR-PODIUM
72	Podium Floor Height	91	Line	FLOOR-PODIUM
73	Parking Floor Boundary	5	 Polyline	FLOOR-PARKING
74	Parking Floor Height at Bottom of the Beam	21	Line	FLOOR-PARKING
75	Parking Floor Height	91	 Line	FLOOR-PARKING

OBJECTS TO BE DRAWN IN FLOOR PLANS

LAYER NAME TO BE FOLLOWED – FLOORO1, FLOOR02 and FLOOR03..... (APPLICABLE FLOOR LAYERS)

(Do not give layer name as Applicable Floor Layer Ex:- FLOORO1, FLOOR02.......)

S.No	Primary Land Use	Color Code		Color Code		Object Type	Layer
01	Residential Group Housing	181		Polyline	APPLICABLE FLOOR LAYER		
02	Residential FAR	181		Polyline	APPLICABLE FLOOR LAYER		
03	Dwelling Unit	230		Polyline & Text	APPLICABLE FLOOR LAYER		
04	Duplex Dwelling Unit	230		Polyline & Text	APPLICABLE FLOOR LAYER		



05	Commercial FAR	(6		Polyline & Text	APPLICABLE FLOOR LAYER		
06	Hotel	6	150		Polyline & Text	APPLICABLE FLOOR LAYER		
07	Cinema	6	106		Polyline & Text	APPLICABLE FLOOR LAYER		
08	Multiplex	6	106		Polyline & Text	APPLICABLE FLOOR LAYER		
09	Cineplex	6	106		Polyline & Text	APPLICABLE FLOOR LAYER		
10	Auditorium - Commercial	6	106		Polyline & Text	APPLICABLE FLOOR LAYER		
11	Industrial Far [Factory]	134		134			Polyline & Text	APPLICABLE FLOOR LAYER
12	Industrial Far [Flatted Factory]	1;	34	1	Polyline & Text	APPLICABLE FLOOR LAYER		
13	Institutional FAR	33			Polyline & Text	APPLICABLE FLOOR LAYER		
14	Lodge	33	150		Polyline & Text	APPLICABLE FLOOR LAYER		
15	Guest House	33	150		Polyline & Text	APPLICABLE FLOOR LAYER		
16	Hostel	33	150		Polyline & Text	APPLICABLE FLOOR LAYER		
17	Auditorium - Institutional	33	106		Polyline & Text	APPLICABLE FLOOR LAYER		



18	Multi-Level Parking	197	Polyline & Text	APPLICABLE FLOOR LAYER
19	Vehicular Ramp	107	Polyline & Text	APPLICABLE FLOOR LAYER
20	Atrium and all other Deductions	3	Polyline & Text	APPLICABLE FLOOR LAYER
21	Inner Courtyard	40	Polyline	APPLICABLE FLOOR LAYER
22	15% Prescribed FAR	4	Polyline & Text	APPLICABLE FLOOR LAYER
23	Lift	22	Polyline	APPLICABLE FLOOR LAYER
24	Stair	115	Polyline & Text	APPLICABLE FLOOR LAYER
25	Fire Stair	115	Polyline & Text	APPLICABLE FLOOR LAYER
26	Duct	11	Polyline & Text	APPLICABLE FLOOR LAYER
27	Shaft	11	Polyline & Text	APPLICABLE FLOOR LAYER
28	Pergola	63	Polyline & Text	APPLICABLE FLOOR LAYER
29	Fire Corridor	243	Polyline & Text	APPLICABLE FLOOR LAYER
30	Loft	120	Polyline & Text	APPLICABLE FLOOR LAYER



31	Loft Height	136	Line	APPLICABLE FLOOR LAYER
32	Mechanized Parking	213	Polyline & Text	APPLICABLE FLOOR LAYER
33	Mechanized Parking Level Height	236	Line	APPLICABLE FLOOR LAYER
34	Cantilever Balcony	35	Polyline	APPLICABLE FLOOR LAYER
35	Cupboard	163	Polyline	APPLICABLE FLOOR LAYER
36	Bay Window	162	Polyline	APPLICABLE FLOOR LAYER
37	Chajja Projection	85	Polyline	APPLICABLE FLOOR LAYER
38	Cantilever Projection	219	Polyline	APPLICABLE FLOOR LAYER
39	Decorative Column Projection	113	Polyline	APPLICABLE FLOOR LAYER
40	Moulding Cornice	71	Polyline	APPLICABLE FLOOR LAYER
41	Jali Projection	14	Polyline	APPLICABLE FLOOR LAYER
42	Planting Device	99	Polyline	APPLICABLE FLOOR LAYER
43	Floor Height	91	Line	APPLICABLE FLOOR LAYER
44	Car Parking Stall	140	Polyline	APPLICABLE FLOOR LAYER



45	Scooter Parking Stall	101	Polyline	APPLICABLE FLOOR LAYER
46	Cycle Parking Stall	215	Polyline	APPLICABLE FLOOR LAYER
47	Typical Floor Text – Type 1	7	Text	APPLICABLE FLOOR LAYER
48	Typical Floor Text – Type 2	7	Text	APPLICABLE FLOOR LAYER

OBJECTS TO BE DRAWN IN FLOOR PLANS

LAYER NAME TO BE FOLLOWED - FLOOR-SERVICE OR FLOOR-MFGROUNDTO01 OR

FLOOR-TERRACE Mezzanine Floor 01 181 Polyline FLOOR-MFGROUNDTO01 Residential Mezzanine Floor 02 6 Polyline FLOOR-MFGROUNDTO01 Commercial Mezzanine Floor Polyline 03 33 FLOOR-MFGROUNDTO01 Institutional Mezzanine Floor Industrial Polyline 04 134 FLOOR-MFGROUNDTO01 Mezzanine Floor Height for 05 91 Line FLOOR-MFGROUNDTO01 all Land Use. Polyline 06 Service Floor 4 & FLOOR-SFGROUNDTO01 Text 07 Service Floor Height 91 Line FLOOR-SFGROUNDTO01 Under Ground Parking 80 111 FLOOR- UNDER GROUND Boundary Polyline 09 Mumty 4 & FLOOR-TERRACE Text Polyline 10 Lift Machine Room 4 & FLOOR-TERRACE Text Rain Water Pipe Cover Polyline FLOOR-TERRACE 11 83 Inner Court Yard Roof Level 12 47 Line FLOOR-TERRACE Height



5.0 15 % PRESCRIBED FAR OBJECTS & TEXT TO BE DRAWIN IN COLOR 4

Canopy	Air Conditioning Plant	Electrical Installation	Generator Room
Water Work	Water Tank	Watchman Shelter	Security Shelter
Watch Tower	Lobby	Visitor Toilet	Driver Toilet
Guard Toilet	Mumty	Lift Machine Room	Electric Sub Station
Community Hall	Religious Building	Milk Booth	Vegetable Booth
School	Creche	Walkway	Refuge Area
Pathways Water Treatment Plant Sewage treatment plant			
Garbage Collection Centre			

6.0 FREE FROM FAR OBJECTS & TEXT TO BE DRAWN IN COLOR 112

Open Transformer	Rockery	Well	Water Pool
Swimming Pool	Platform	Tank	Fountain
Bench	Chabutra	Culvert	Overhead Tank
Open Generator	Filtration Plant	Electrical Distribution	Feeder Pillar
Telephone Distribution	Service Utility	Open Shaft	Open Drain
Covered Pipe Drain	Covered Drain	Under Ground	l Water Tank



7.0 NON FAR OBJECTS & TEXT TO BE DRAWN IN COLOR 4

Storage (Basement Floor)	Electric Generator (Basement Floor)	Air Conditioner (Basement Floor)	Fire Hydrant (Basement Floor)
Service (Basemen	t Floor & Service Floor)		

8.0 RESIDENTIAL COMMON FACILITY FAR OBJECTS & TEXT TO BE DRAWN IN COLOR 181

Guard Room	Porta Cabin	Servant Quarters	Water Closet
Bathroom	Meter Room		

9.0 PERMISSIBLE BUILDING USE TEXT FOR INDUSTRIAL BUILDING - COLOR 134

Factory	Flatted Factory	Gas Godown	Water Closet
Bathroom	Meter Room		

10.0 PERMISSIBLE BUILDING USE TEXT FOR COMMERCIAL BUILDING - COLOR 6

Convenient Shopping Centre	Sector Shopping	Shopping Centre	Commercial Centre
Hotel	Bank	Cinema	Multiplex
Cineplex	Warehouse	Godown	Auditorium
Water Closet	Bathroom	Meter Room	



11.0 PERMISSIBLE BUILDING USE TEXT FOR INSTITUTIONA BUILDING - COLOR 33

Engineering College	Management College	Degree College	Research and Training Centre
Film Institute	Audio	Video Studio	University
Vocational Institute	Higher Secondary School	Nursery School	Creche
Primary School	Religious Building	Dispensary	Health Care
Social Assistance Services	Clinic	Clinical Lab	Naturopathy Centre
Hospital	Nursing Home	Specialized Health Centre	Trauma Centre
Government Office	Semi-Government Office	Corporate Office	Museum
Art Gallery	Exhibition Centre	Art Centre	Information Technology
Information Technology Enabled Services	Biotech Park	Community Centre	Club Building
Barat Ghar	Gym	Spa	Health Club
Fire Station	Police Station	Post Office	Library
Dharamshala	Lodge	Guest House	Hostel
Dharam Kanta	Petrol Pump	Gas Godown	Old Age Home
Orphanage	Reformatory	Convention Centre	Conference Hall
Socio Cultural	Social Welfare Centre	Other Utility	Auditorium
Water Closet	Bathroom	Meter Room	



12.0 DEDUCTIONS TO BE DRAWN IN COLOR 3

Open To Sky	OTS	OTS.	Void
Double Height	Atrium	Cut Out	

13.0 TYPICAL FLOOR TEXT TO BE PROVIDED IN COLOR 7

Typical floor text must be written as per following,

- a) In the Text Objects for Typical Floors are followed as
- i) Format: "FLOOR01, FLOOR02, FLOOR03......FLOORnth- Typical"
- b) In the Text Objects for Typical Blocks are followed as
- i) Format: "BLOCK01, BLOCK02, BLOCK03...... BLOCKnth- Typical"



14.0 ANNEXURE - PARAMETERS SNAPSHOTS



14.1 OBJECTS TO BE DRAWN IN FLOOR-GROUND (OR) FLOOR-STILT (OR) FLOOR- UPPER GROUND (OR)

FLOOR- UNDER GROUND (OR) FLOOR-BF.......

(OR)

FLOOR-PODIUM (OR) FLOOR-PARKING



S.No	Description	Layer
01	Plot Boundary shall be drawn as Polyline in Color No. 7.	FLOOR-GROUND or FLOOR-STILT

PLOT BOUNDARY Rear Setback Plot Boundary Side 2 Setback Polyline Side 1 Setback Color Building Number Front Setback SITE PLAN

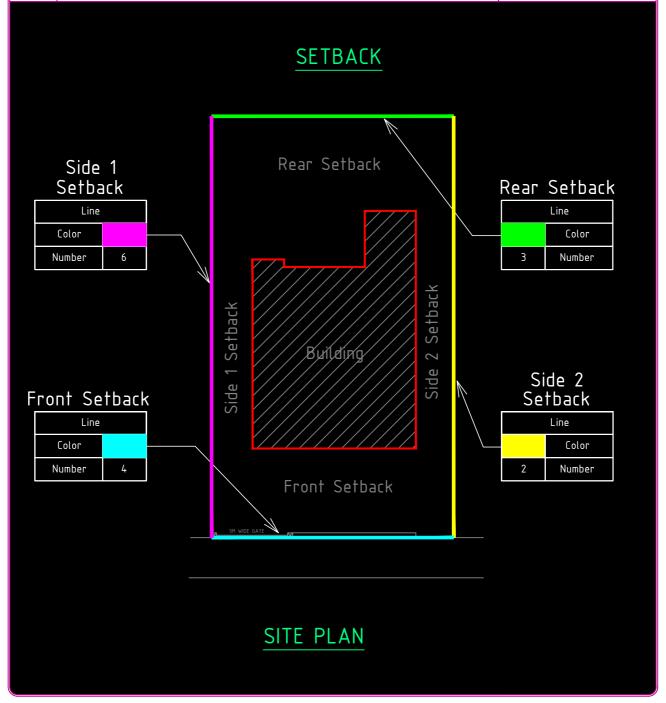


S.No	Description	Layer
02	Setback Boundary (Building Foot Print) shall be drawn as Polyline in Color No. 10.	FLOOR-GROUND or FLOOR-STILT

SETBACK BOUNDARY Rear Setback Setback Boundary Polyline Color 10 Number Side 1 Setback Side 2 Setback Front Setback SITE PLAN

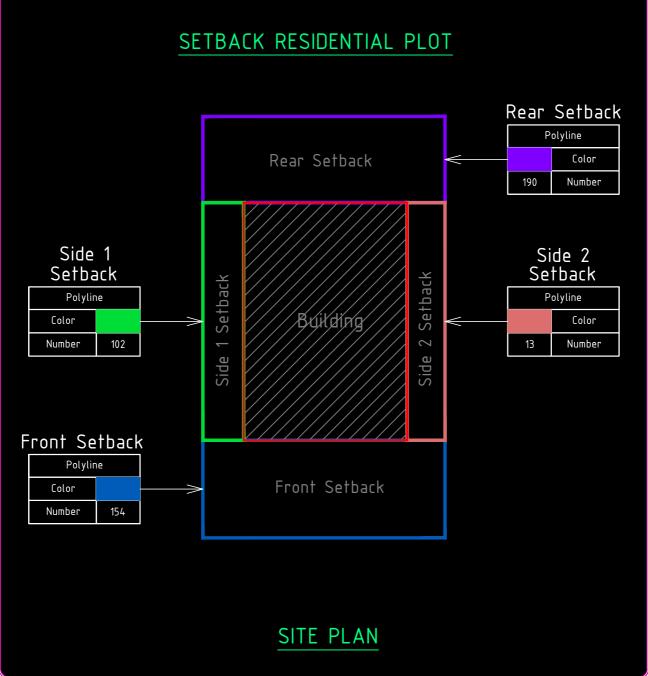


S.No	Description	Layer
03	Front Setback shall be drawn as Line in Color No. 4. Side 1 Setback shall be drawn as Line in Color No. 6. Side 2 Setback shall be drawn as Line in Color No. 2. Rear Setback shall be drawn as Line in Color No. 3. Note: Should be drawn above the Plot Boundary.	FLOOR-GROUND or FLOOR-STILT





S.No	Description	Layer
04	Front Setback shall be drawn as Polyline in Color No. 154. Side 1 Setback shall be drawn as Polyline in Color No. 102. Side 2 Setback shall be drawn as Polyline in Color No. 13. Rear Setback shall be drawn as Polyline in Color No. 190. Note: It Should be drawn on the Plot Boundary.	FLOOR-GROUND or FLOOR-STILT
	SETBACK RESIDENTIAL PLOT	



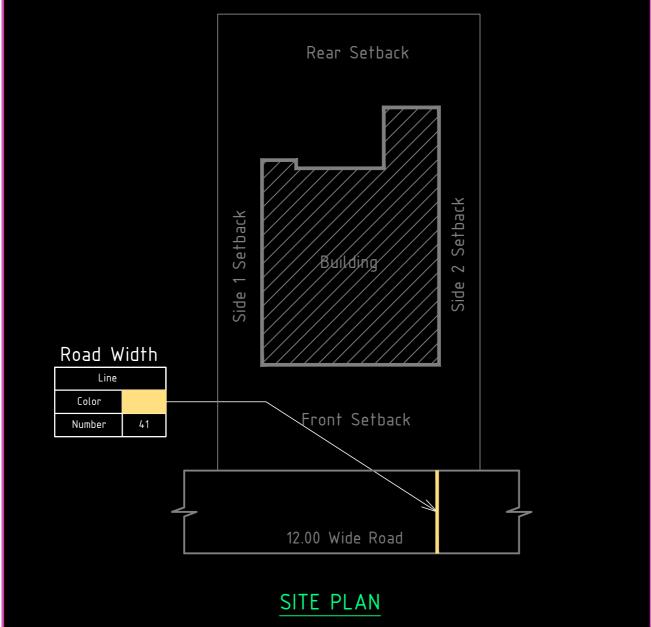


S.No	Description	Layer
05	Plot Frontage / Plot Width of Site Shall be drawn as Open Polyline in Color No 96.	FLOOR-GROUND or FLOOR-STILT

PLOT FRONTAGE / PLOT WIDTH Rear Setback Side 2 Setback Side 1 Setback Plot Frontage Open Polyline Color 96 Number Front Setback SITE PLAN

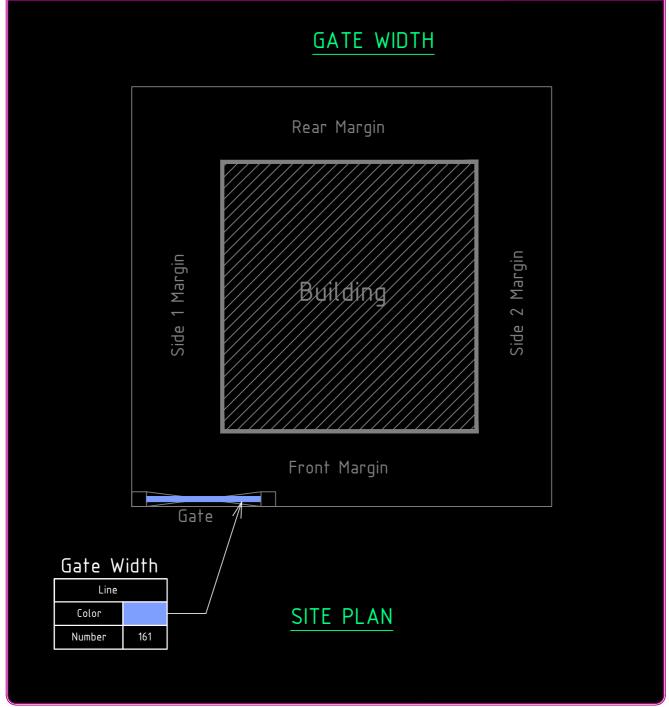


eida_U	ser Manual_Version_1.0	Smarr
S.No	Description	Layer
06	Road width shall be drawn as line in Color No. 41.	FLOOR-GROUND or FLOOR-STILT
	ROAD WIDTH	
	Rear Setback	
	Dack	tback



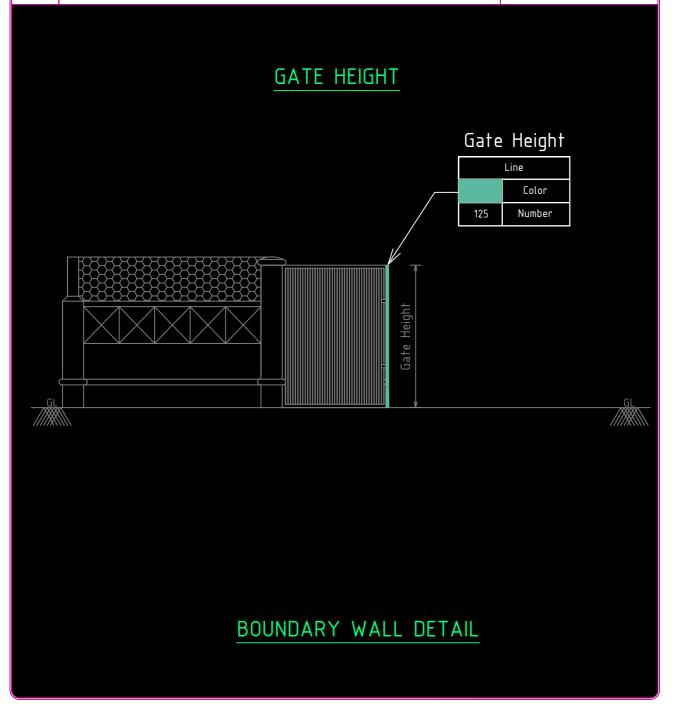


S.No	Description	Layer
07	Gate Width shall be drawn as line in Color No. 161.	FLOOR-GROUND or FLOOR-STILT



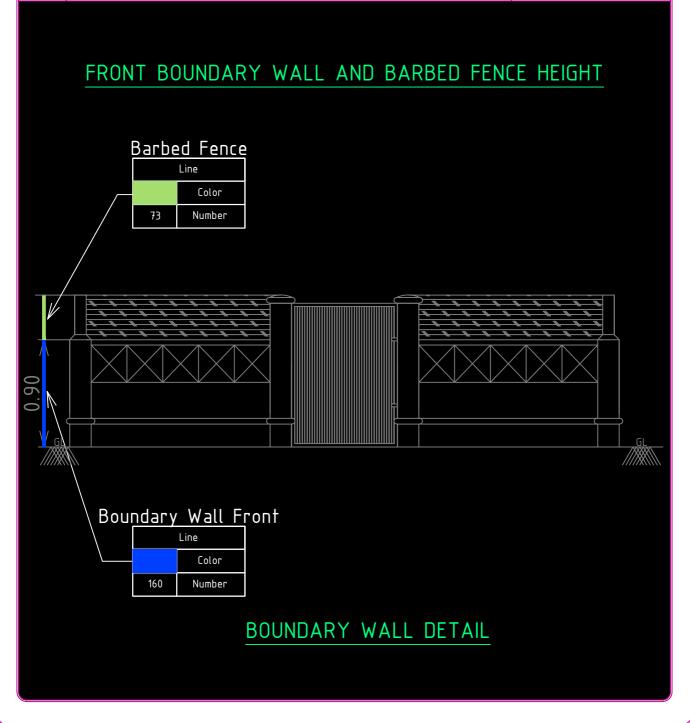


S.No	Description	Layer
08	Gate Height shall be drawn as line in Color No. 125	FLOOR-GROUND or FLOOR-STILT



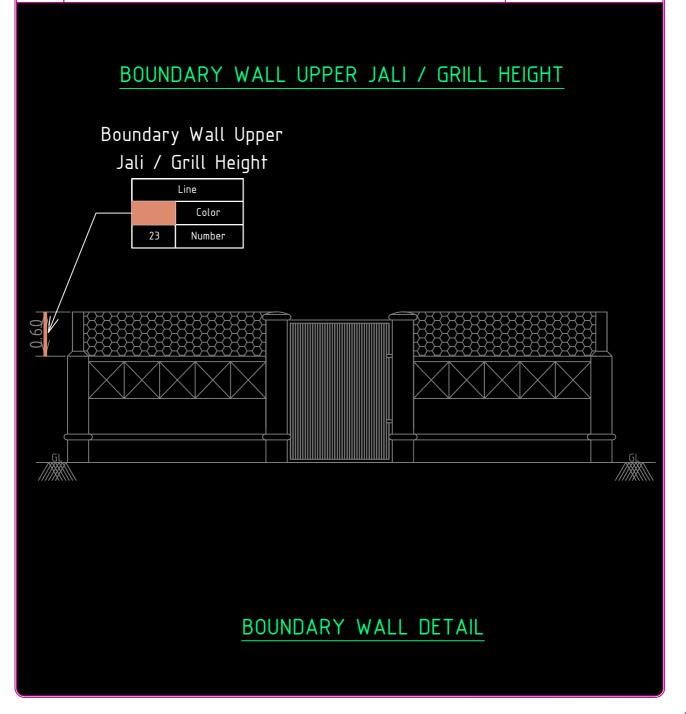


S.No	Description	Layer
09	Front Boundary Wall Height shall be drawn as line in Color No. 160. Barbed Fence Height shall be drawn as line in Color No. 73.	FLOOR-GROUND or FLOOR-STILT



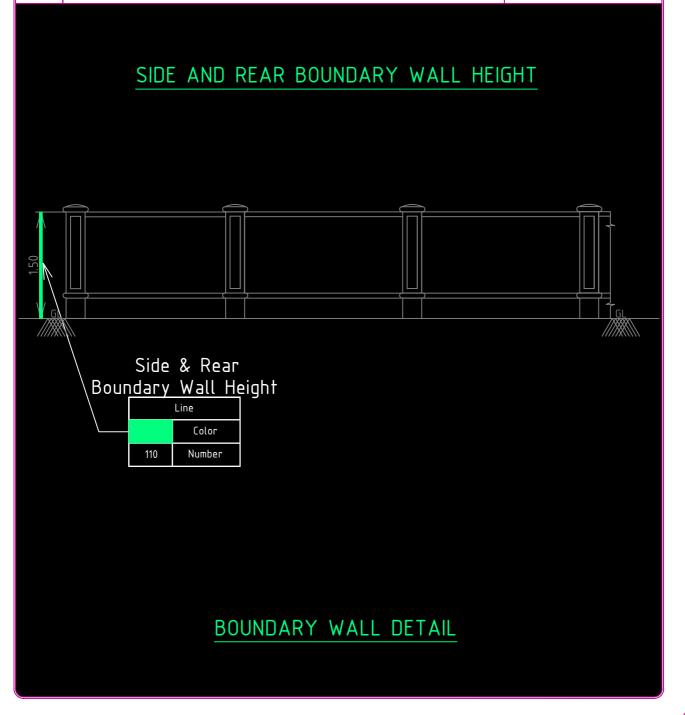


S.No	Description	Layer
10	Boundary Wall Upper Jali / Grill Height shall be drawn as line in Color No. 23.	FLOOR-GROUND or FLOOR-STILT



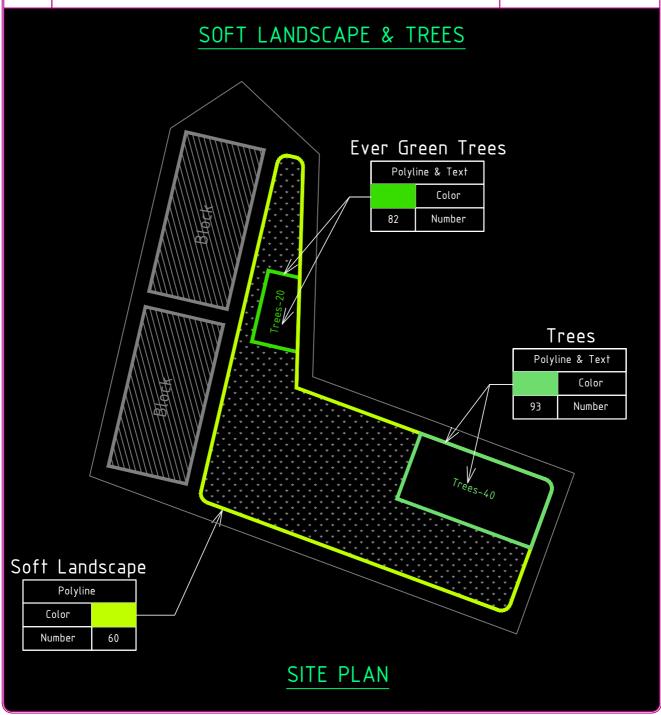


S.No	Description	Layer
11	Side and Rear Boundary Wall Height shall be drawn as line in Color No. 110.	FLOOR-GROUND or FLOOR-STILT





S.No	Description	Layer
12	Soft Landscape or Open Area shall be drawn as Polyline in Color No. 60. Trees shall be drawn as Polyline in Color No. 93 and text shall be placed in the same color. Evergreen Trees shall be drawn as Polyline in Color No. 82 and text shall be placed in the same color. Note:Tress and Evergreen Tress should be drawn inside Color 60 Polyline.	FLOOR-GROUND or FLOOR-STILT



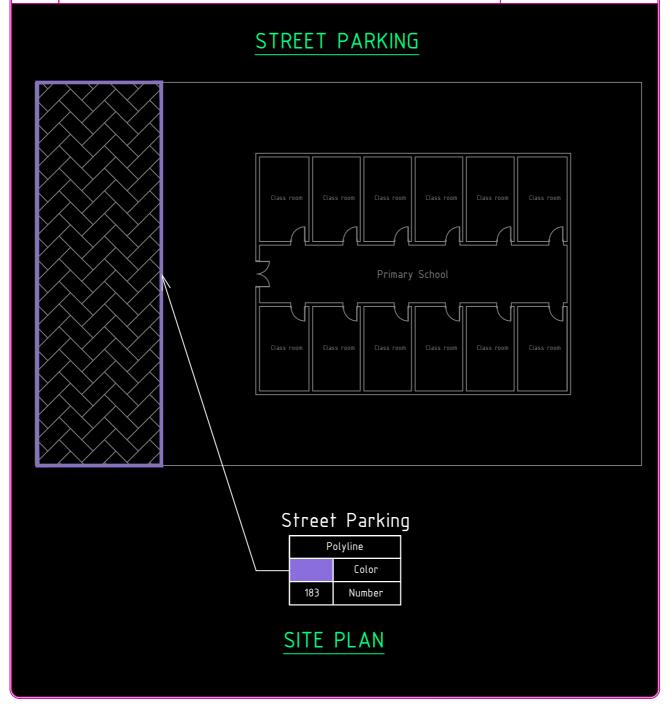


S.No	Description	Layer
13	Parking Open Area Shall be Drawn as Polyline in Color No. 20.	FLOOR-GROUND or FLOOR-STILT

PARKING OPEN AREA [SURFACE PARKING] Parking Open Area Polyline Color Number SITE PLAN

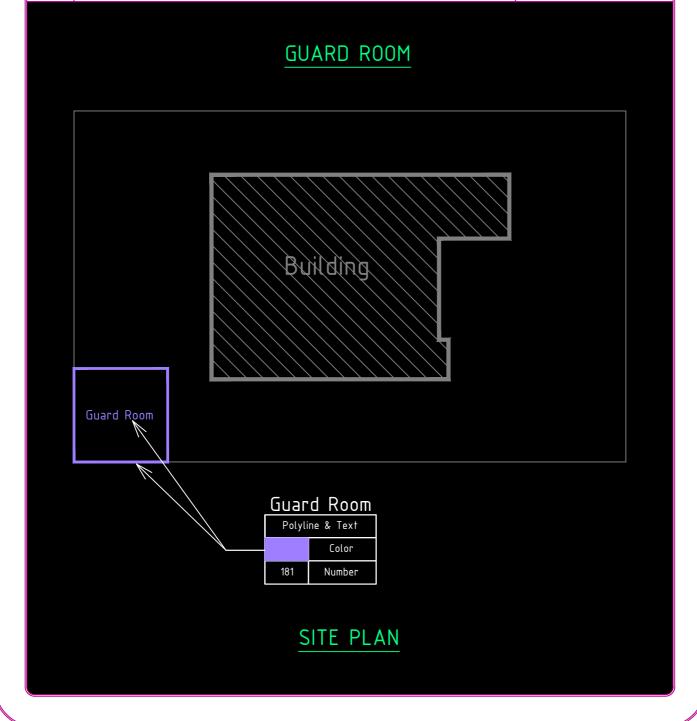


S.No	Description	Layer
14	Street Parking Area Shall be Drawn as Polyline in Color No. 183	FLOOR-GROUND or FLOOR-STILT



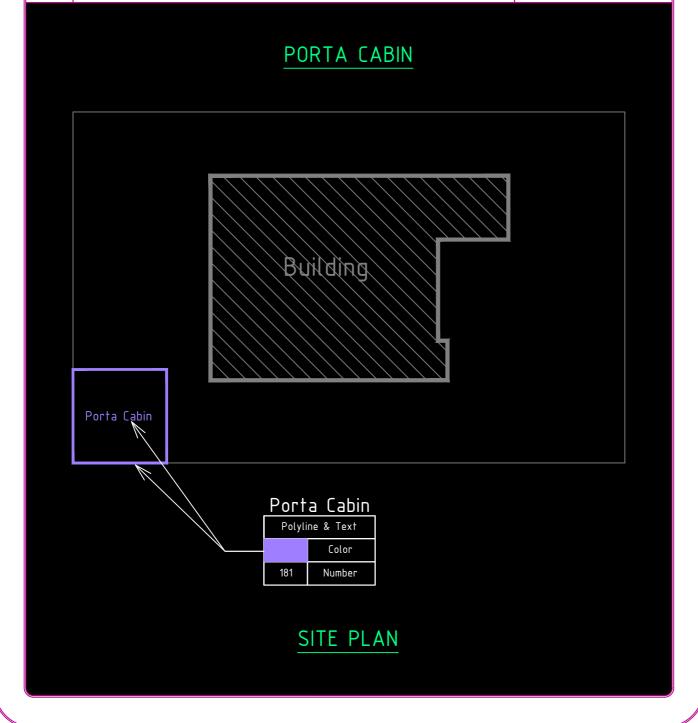


S.No	Description	Layer
15	Guard Room shall be drawn as Polyline in Color No. 181 and text shall be placed inside the Polyline in the same color. Note: Used Only Residential Plot	FLOOR-GROUND or FLOOR-STILT



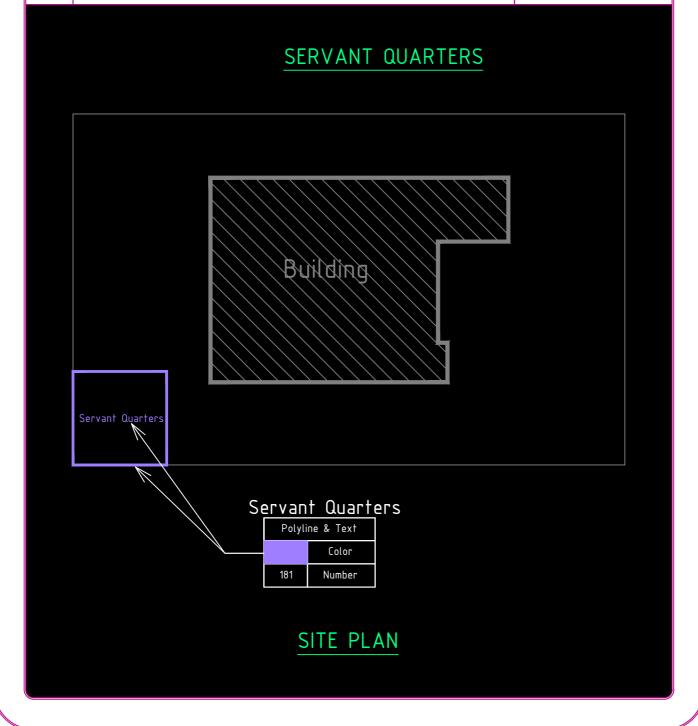


S.No	Description	Layer
16	Porta Cabin shall be drawn as Polyline in Color No. 181 and text shall be placed inside the Polyline in the same color. Note: Used Only Residential Plot	FLOOR-GROUND or FLOOR-STILT



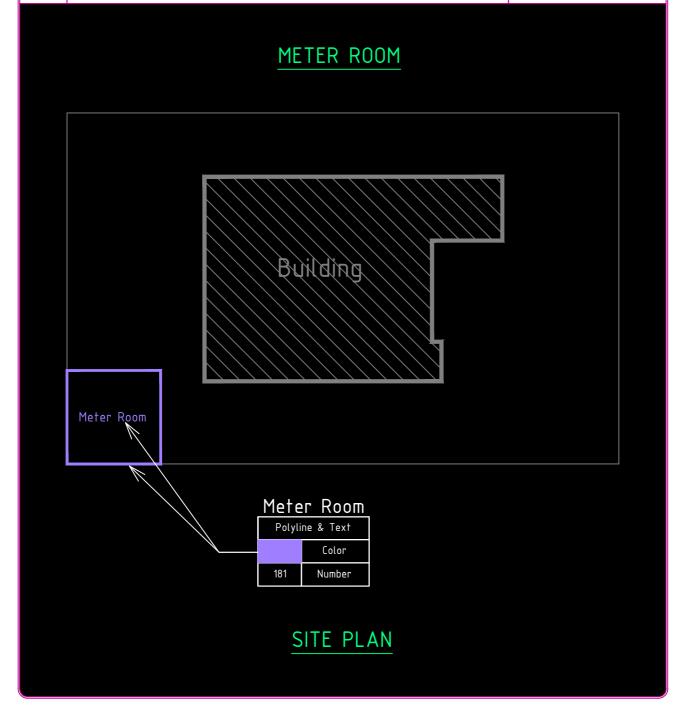


S.No	Description	Layer
17	Servant Quarters shall be drawn as Polyline in Color No. 181 and text shall be placed inside the Polyline in the same color. Note: Used Only Residential Plot	FLOOR-GROUND or FLOOR-STILT



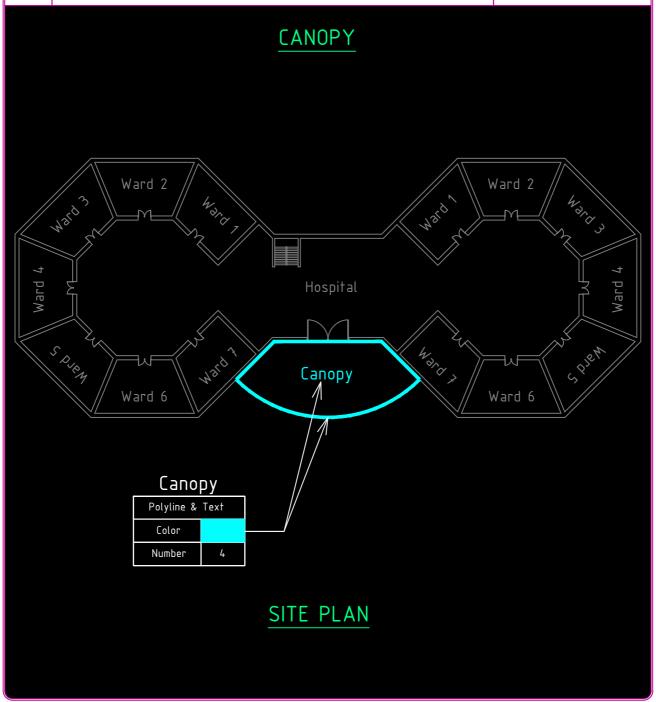


S.No	Description	Layer
18	Meter Room shall be drawn as Polyline in Color No. 181 for Residential and text shall be placed inside the Polyline in the same color. Note: Commercial - Color 6, Industrial - Color 134 Institutional - Color 33.	FLOOR-GROUND or FLOOR-STILT



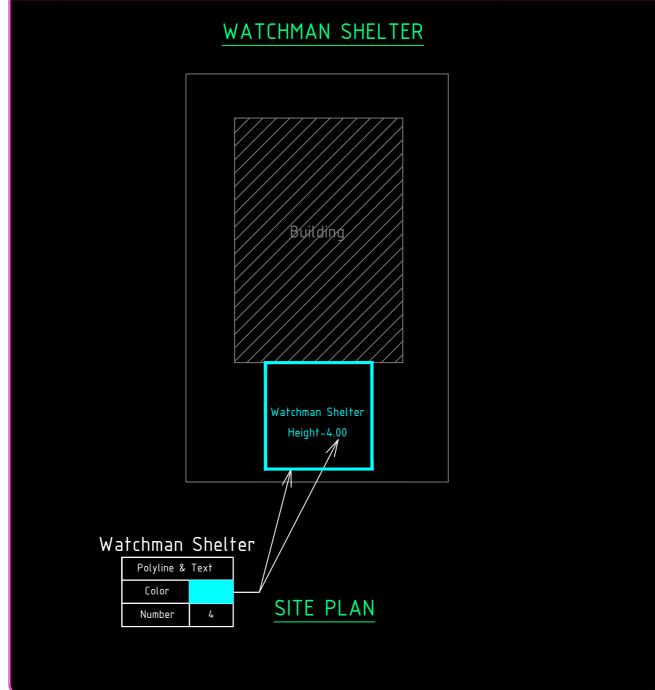


S.No	Description	Layer
19	Canopy shall be drawn as Polyline in Color No. 4 and text shall be kept inside the Polyline in the same Color.	FLOOR-GROUND or FLOOR-STILT



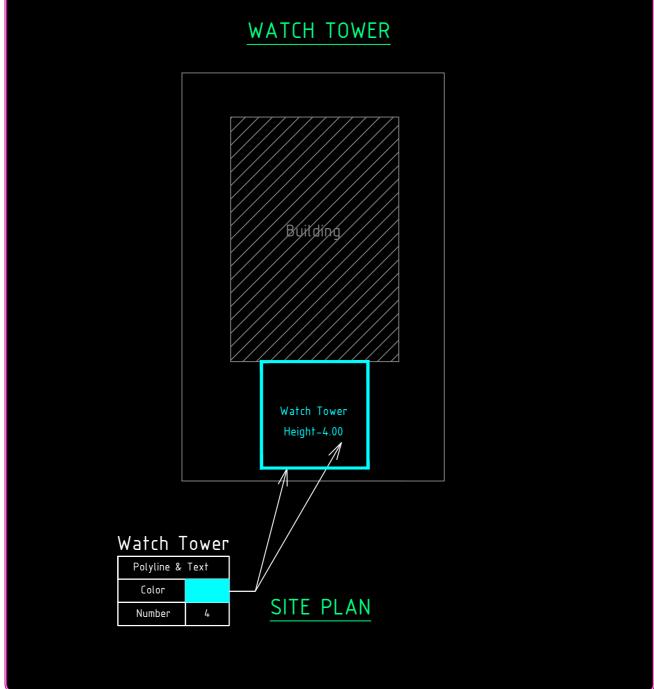


S.No	Description	Layer
20	Watchman Shelter shall be drawn as Polyline in Color No. 4 and text shall be kept in the same Color and need to be drawn inside Plot Boundary. Height of the Watchman Shelter Text shall be placed inside the Color 4 Polyline as shown below in the same Color.	FLOOR-GROUND or FLOOR-STILT



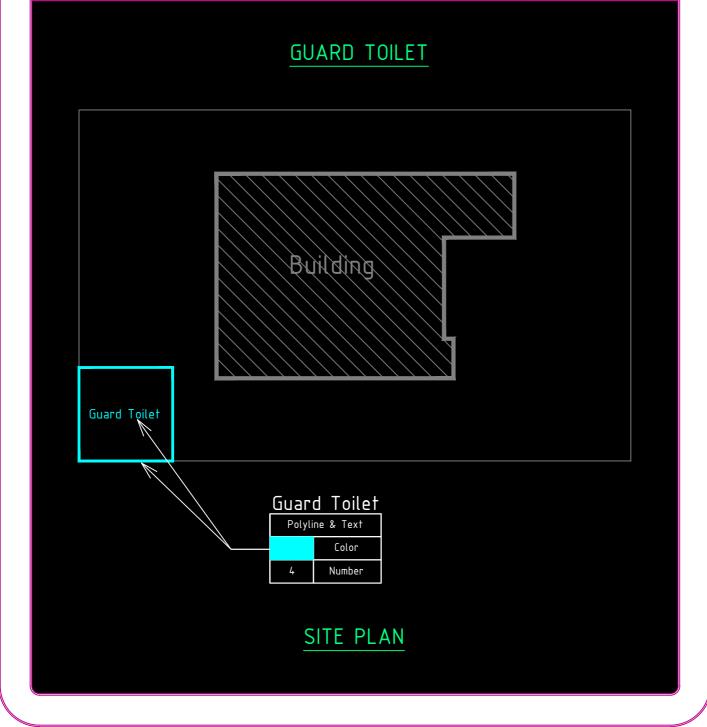


S.No	Description	Layer
21	Watch Tower shall be drawn as Polyline in Color No. 4 and text shall be kept in the same Color and need to be drawn inside Plot Boundary. Height of the Watch Tower shall be placed inside the Color 4 Polyline as shown below in the same color.	FLOOR-GROUND or FLOOR-STILT



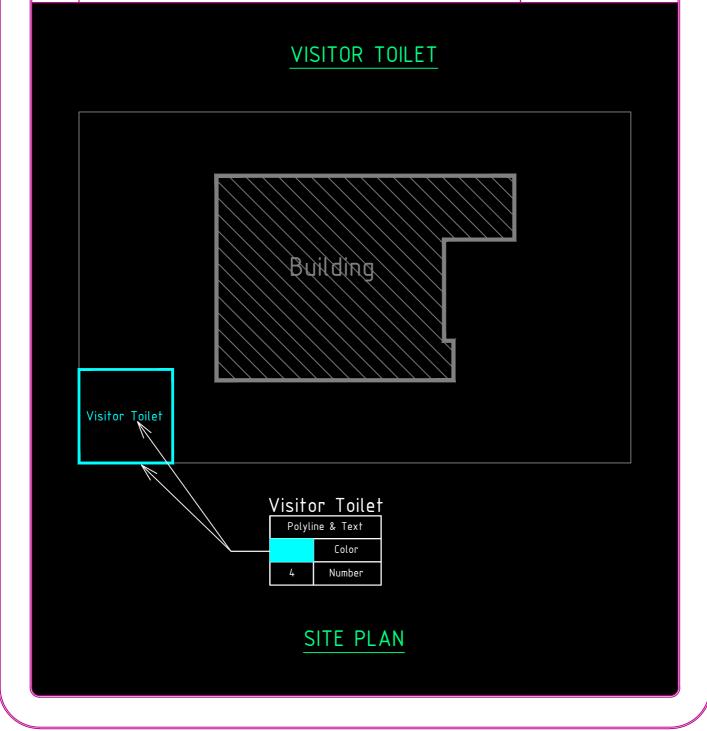


S.No	Description	Layer
22	Guard Toilet shall be drawn as Polyline in Color No. 4 and text shall be placed inside the Polyline in the same color.	FLOOR-GROUND or FLOOR-STILT



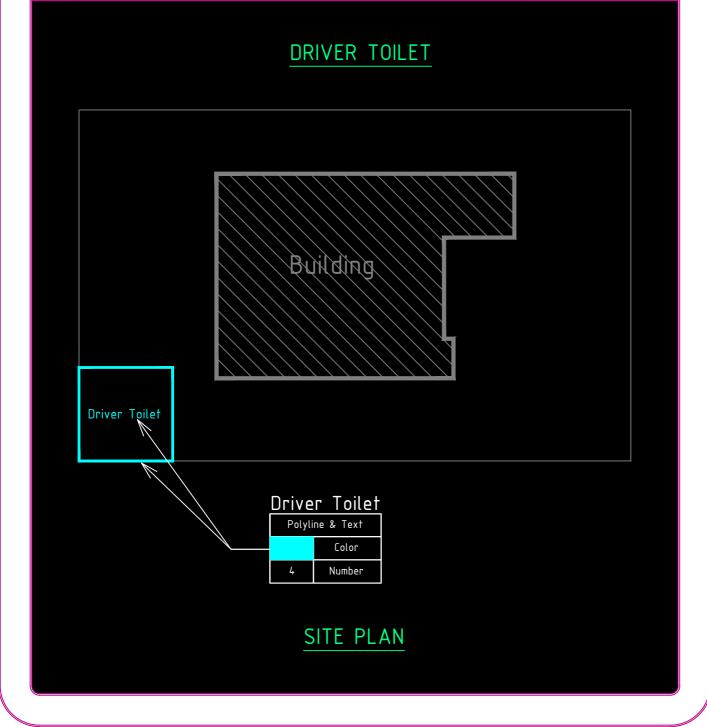


S.No	Description	Layer
23	Visitor Toilet shall be drawn as Polyline in Color No. 4 and text shall be placed inside the Polyline in the same color.	FLOOR-GROUND or FLOOR-STILT



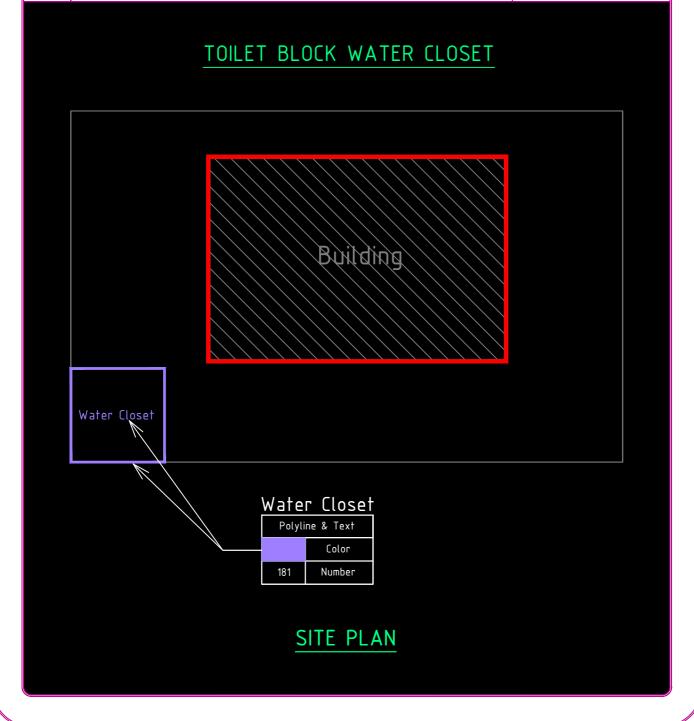


S.No	Description	Layer
24	Driver Toilet shall be drawn as Polyline in Color No. 4 and text shall be placed inside the Polyline in the same color.	FLOOR-GROUND or FLOOR-STILT



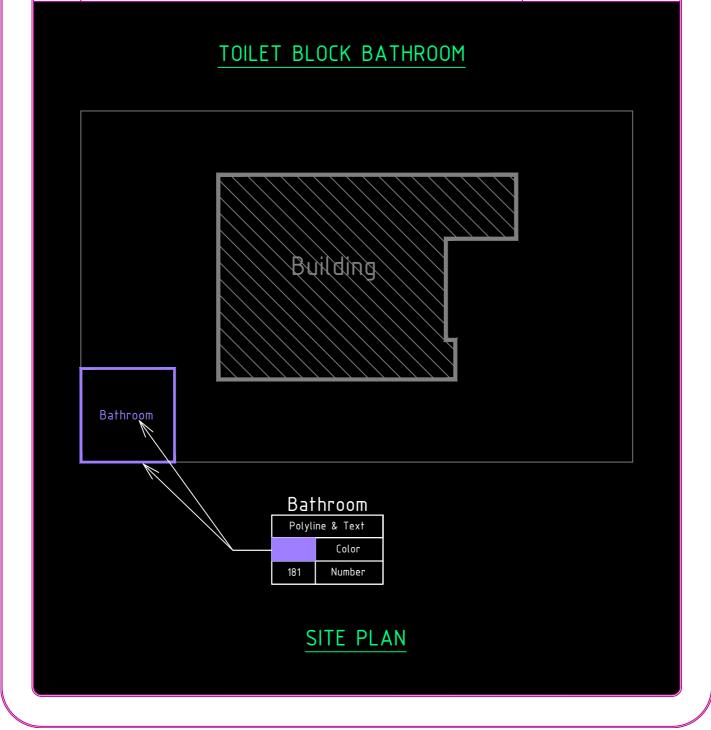


S.No	Description	Layer
25	Water Closet for Residential shall be drawn as Polyline in Color No. 181 and text shall be placed inside the Polyline in the same color.	FLOOR-GROUND or FLOOR-STILT
	Note: Applicable for the Toilet Constructed Outside the Building.	



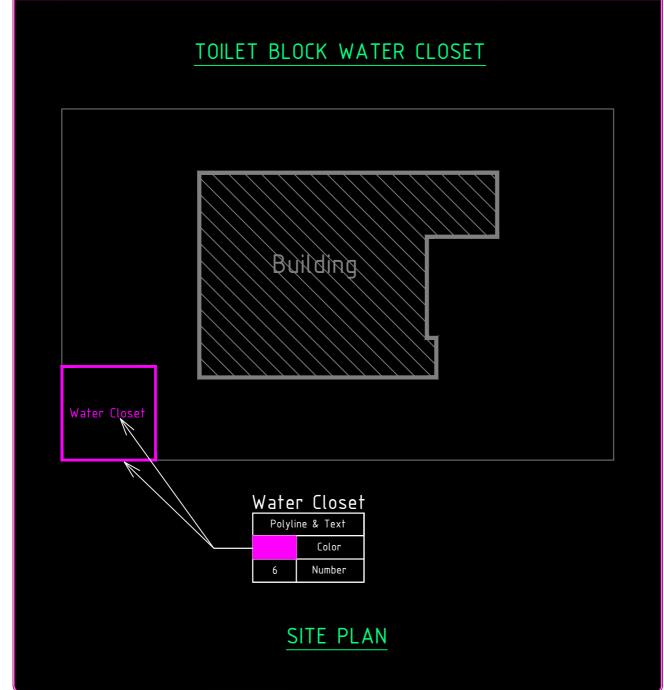


S.No	Description	Layer
26	Bathroom for Residential shall be drawn as Polyline in Color No. 181 and text shall be placed inside the Polyline in the same color. Note: Applicable for the Toilet Constructed Outside the Building.	FLOOR-GROUND or FLOOR-STILT



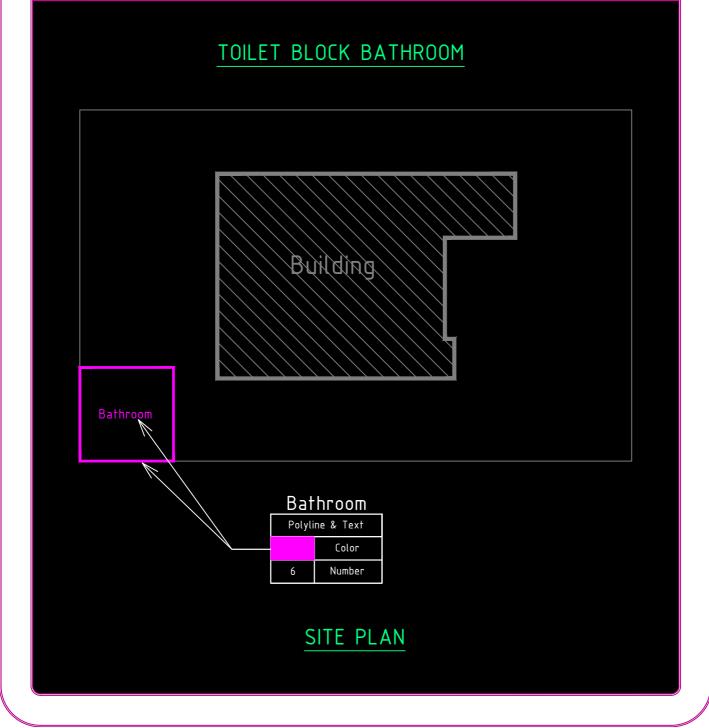


S.No	Description	Layer
27	Water Closet for Commercial shall be drawn as Polyline in Color No. 6 and text shall be placed inside the Polyline in the same color. Note: Applicable for the Toilet Constructed Outside the Building.	FLOOR-GROUND or FLOOR-STILT





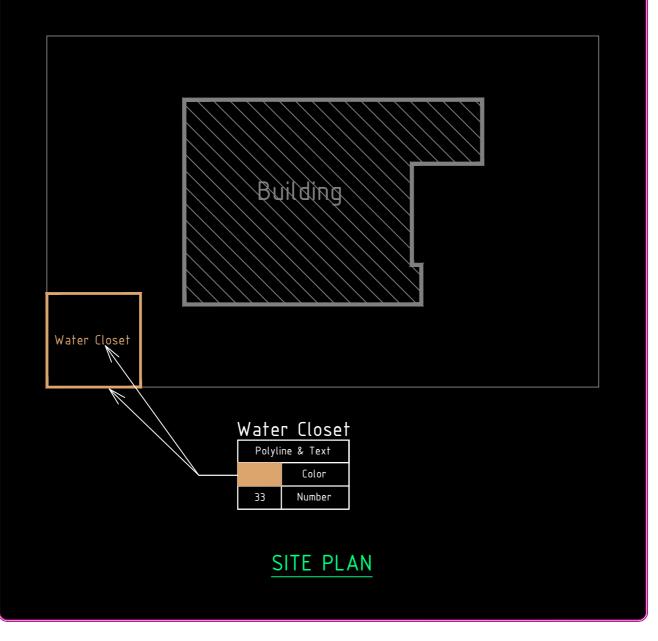
S.No	Description	Layer
28	Bathroom for Commercial shall be drawn as Polyline in Color No. 6 and text shall be placed inside the Polyline in the same color. Note: Applicable for the Toilet Constructed Outside the Building.	FLOOR-GROUND or FLOOR-STILT





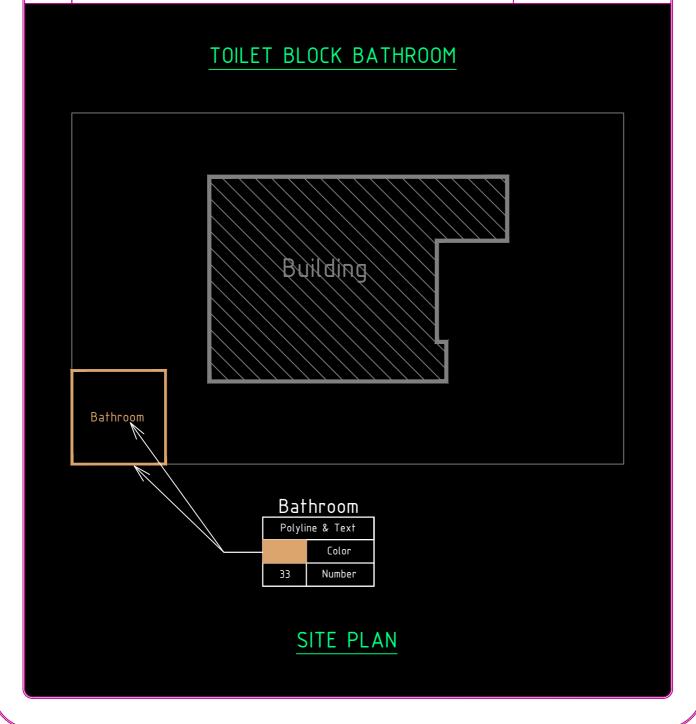
S.No	Description	Layer
29	Water Closet for Institutional shall be drawn as Polyline in Color No. 33 and text shall be placed inside the Polyline in the same color. Note 1: Network Services and Utilities, Public Amenities & Park, Open Space and Green Belt Premises can follow the same Color. Note 2: Applicable for the Toilet Constructed Outside the Building.	FLOOR-GROUND or FLOOR-STILT

TOILET BLOCK WATER CLOSET





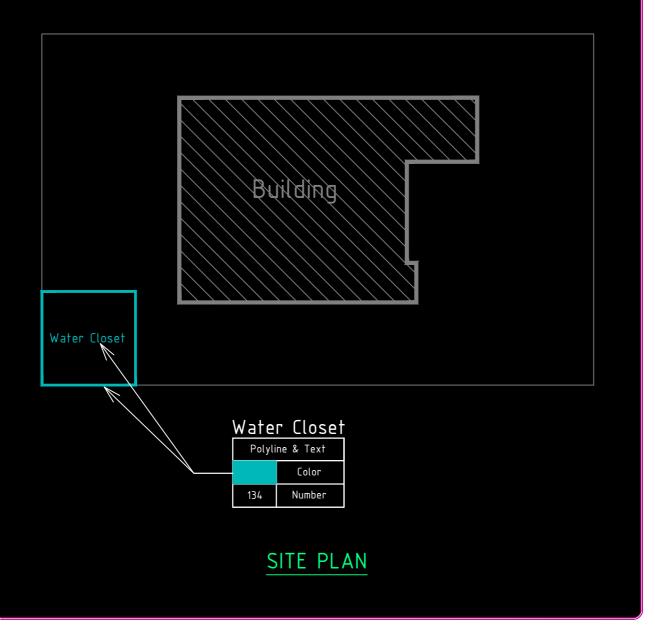
S.No	Description	Layer
30	Bathroom for Institutional shall be drawn as Polyline in Color No. 33 and text shall be placed inside the Polyline in the same color. Note: Applicable for the Toilet Constructed Outside the Building.	FLOOR-GROUND or FLOOR-STILT





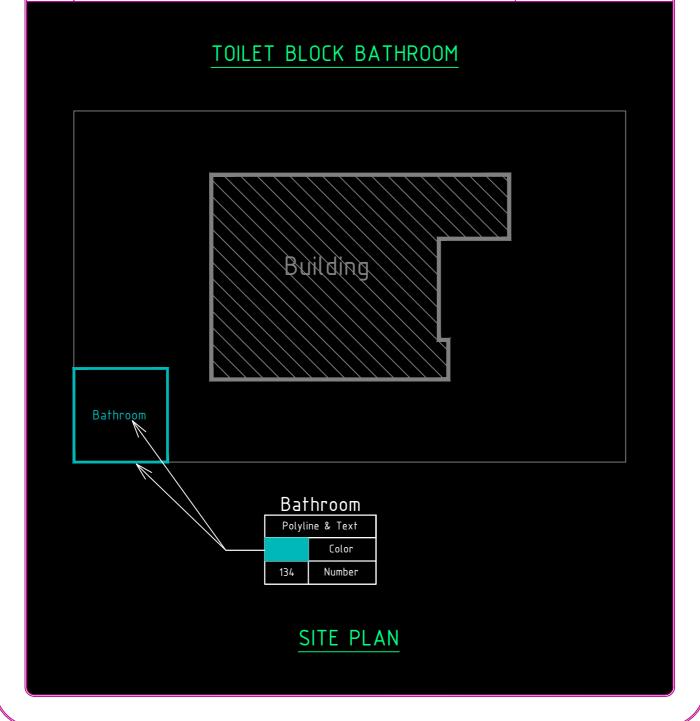
S.No	Description	Layer
31	Water Closet for Industrial shall be drawn as Polyline in Color No. 134 and text shall be placed inside the Polyline in the same color. Note 1: Agriculture Premises can follow the same Color. Note 2: Applicable for the Toilet Constructed Outside the Building.	FLOOR-GROUND or FLOOR-STILT

TOILET BLOCK WATER CLOSET



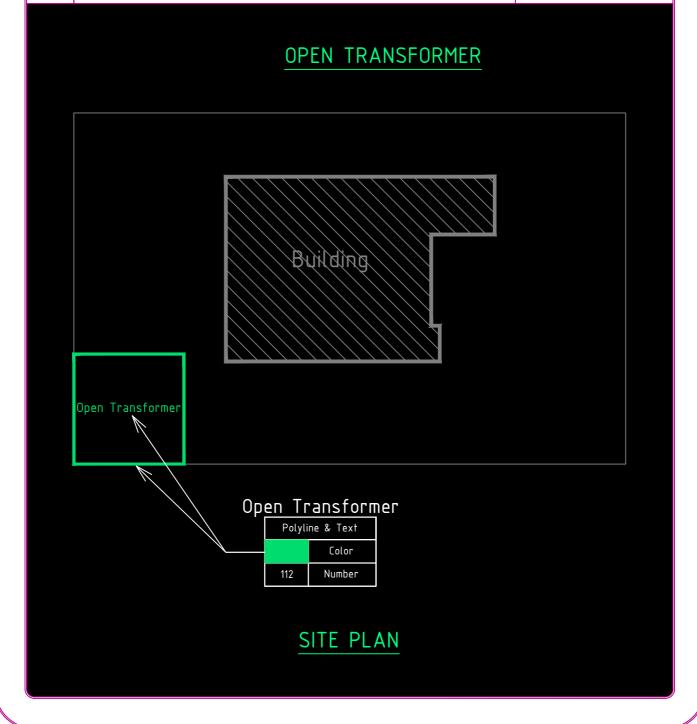


S.No	Description	Layer
32	Bathroom for Industrial shall be drawn as Polyline in Color No. 134 and text shall be placed inside the Polyline in the same color. Note 1: Agriculture Premises can follow the same Color. Note 2: Applicable for the Toilet Constructed Outside the Building.	FLOOR-GROUND or FLOOR-STILT



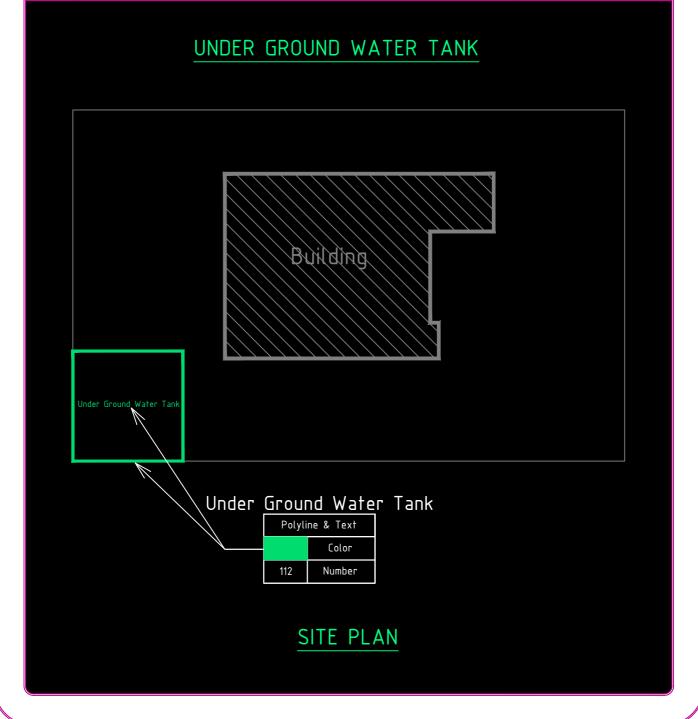


S.No	Description	Layer
33	Open Transformer shall be drawn as Polyline in Color No. 112 and text shall be placed inside the Polyline in the same color.	FLOOR-GROUND or FLOOR-STILT



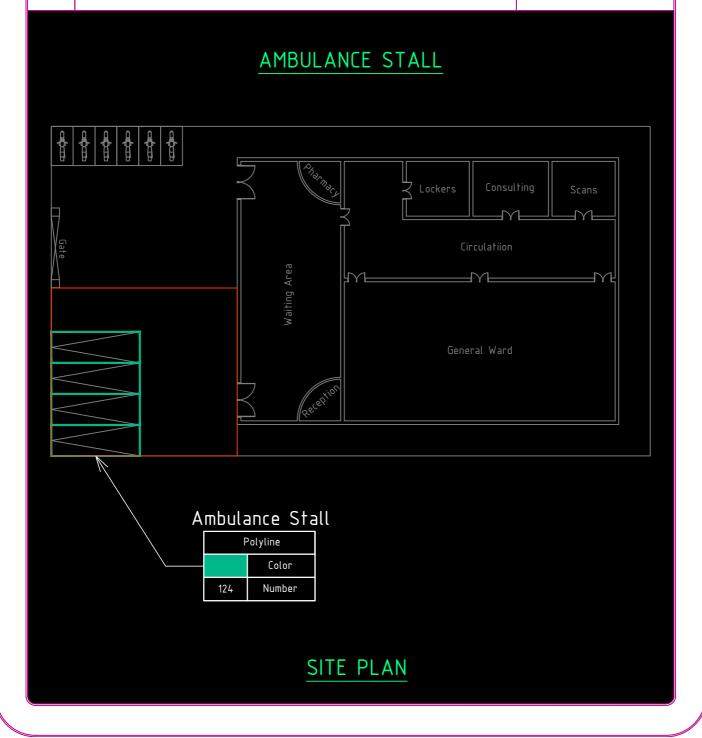


S.No	Description	Layer
34	Under Ground Water Tank shall be drawn as Polyline in Color No. 112 and text shall be placed inside the Polyline in the same color.	FLOOR-GROUND or FLOOR-STILT





S.No	Description	Layer
35	Ambulance Stall shall be drawn as polyline in Color No. 124.	FLOOR-GROUND or FLOOR-STILT



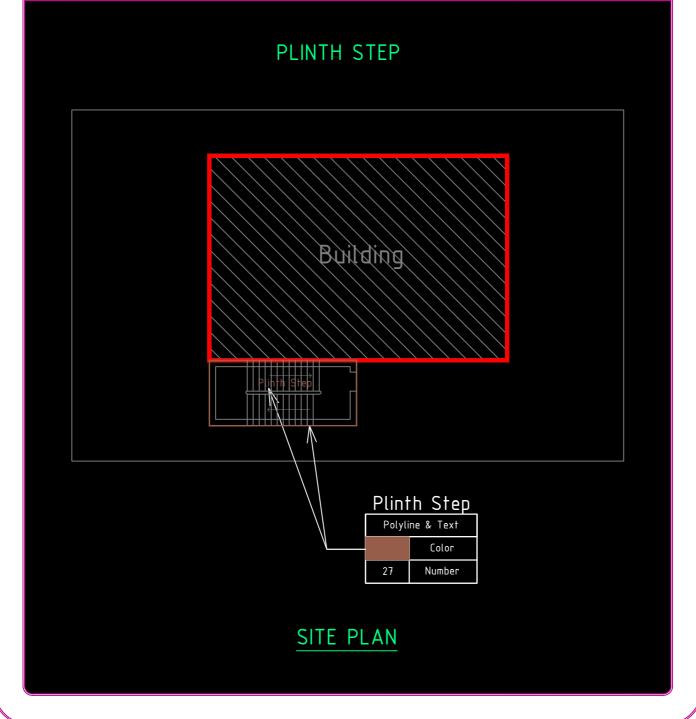


S.No	Description	Layer
36	Bus Parking Stall shall be drawn as polyline in Color No. 220.	FLOOR-GROUND or FLOOR-STILT

BUS PARKING STALL Building Bus Parking Stall Polyline Color 220 Number SITE PLAN

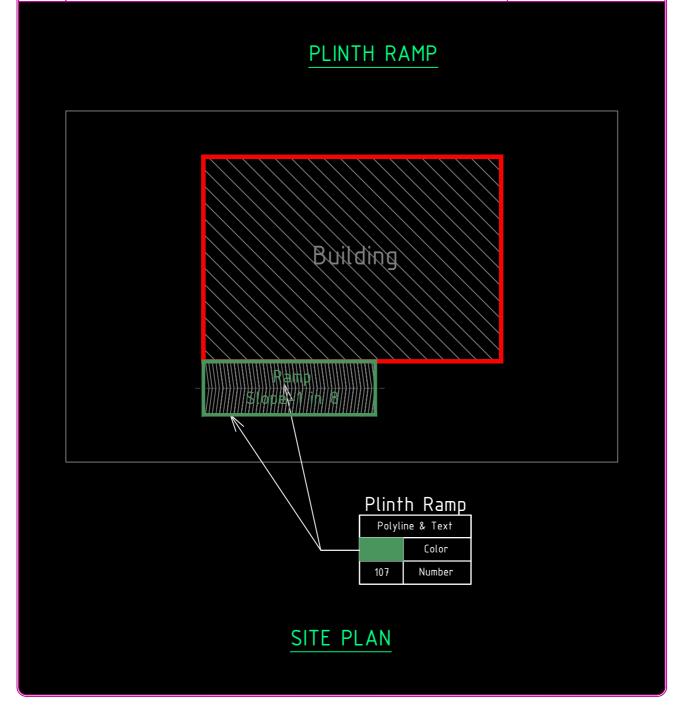


S.No	Description	Layer
37	Plinth Step shall be drawn as Polyline in Color No. 27 and text shall be placed inside the Polyline in the same color.	FLOOR-GROUND or FLOOR-STILT



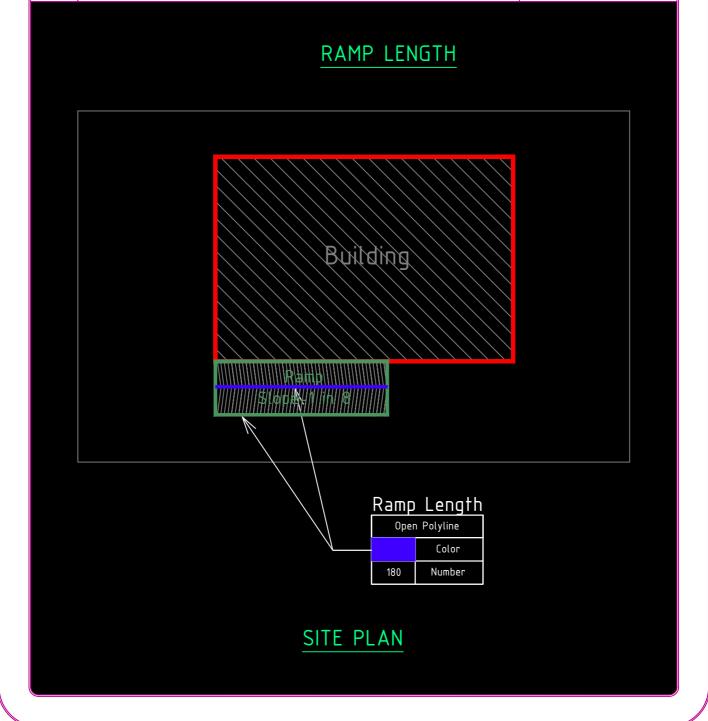


S.No	Description	Layer
38	Plinth Ramp shall be drawn as Polyline in Color No. 107 and text shall be placed inside the Polyline in the same color.	FLOOR-GROUND or FLOOR-STILT



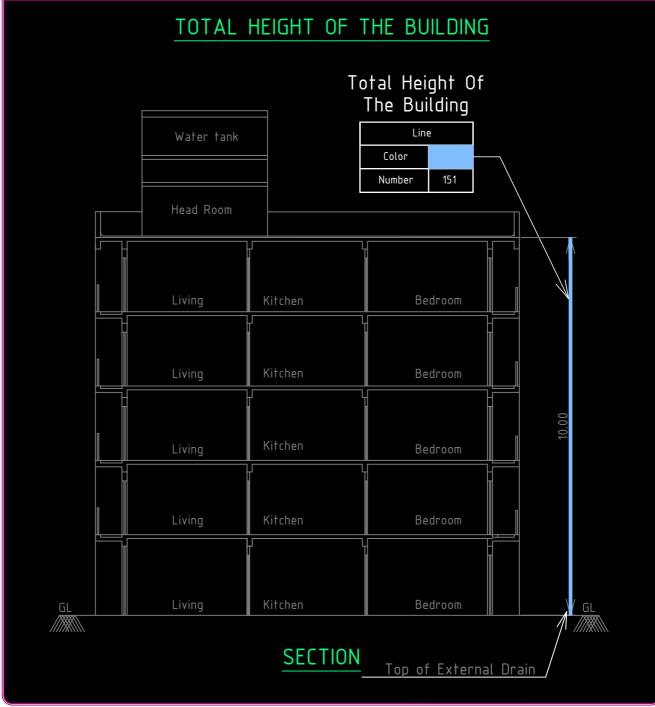


S.No	Description	Layer
39	Ramp shall be drawn as Open Polyline in Color No. 180	FLOOR-GROUND or FLOOR-STILT or Applicable Floor Layer



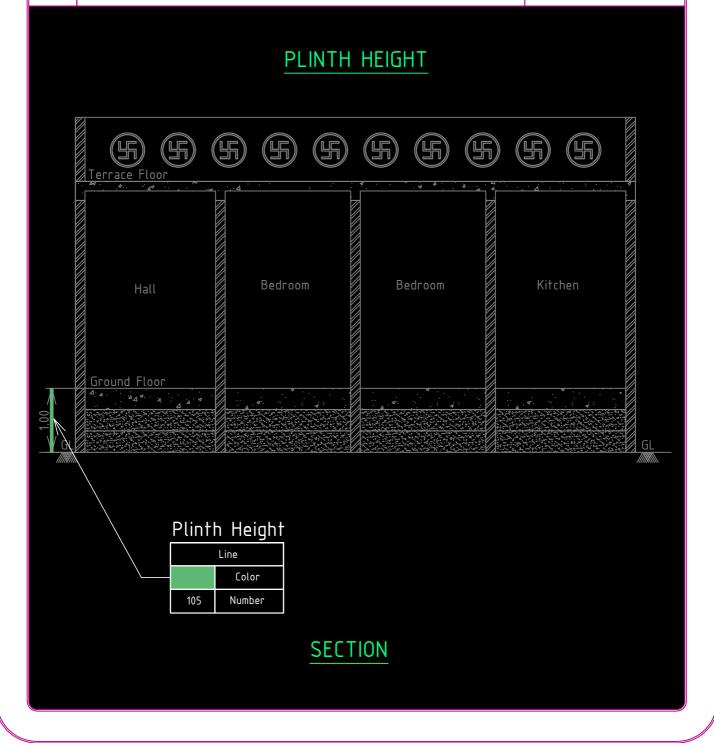


S.No	Description	Layer
40	Total Height of the building shall be drawn as Line in Color No. 151.	FLOOR-GROUND or FLOOR-STILT





S.No	Description	Layer
41	Plinth height shall be drawn as line in Color No. 105.	FLOOR-GROUND or FLOOR-STILT





S.No	Description	Layer
42	Building blocks shall be distinguished from each other in case of Group Developments. Distinguishing of blocks shall be drawn by Polylines in Color No. 50 along with Block names as text in the same Color for identifying individual blocks present such as Block-A, Block-B. The individual floor plans shall be drawn completely within Color No. 50 Polyline. In Site plan, Building Boundary polyline shall be drawn in Color No. 10 and Block name text shall be kept in Color No. 50 for Each block.	
	BLOCK DISTINGUISHERS	
E	Polyline Typ. Typ.	Text Color Number
	Block Distinguishers Polyline & Text Color Number 50	## A CONTROL OF THE PROPERTY O
	Block Distinguishers Polyline & Text Color Number 50	THE PLANE AND TH

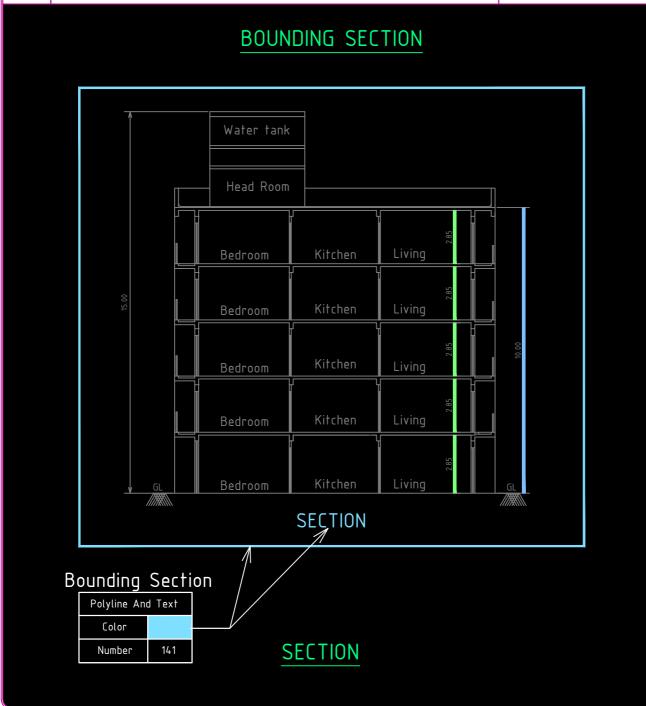


S.No	Description	Layer
43	If the Blocks are similar to Each other, then Block typical text to be kept in color no. 50. Example: If Block A, Block B - Typical	FLOOR-GROUND or FLOOR-STILT

TYPICAL BLOCK DISTINGUISHERS Block A Block Typical Block Text Color Number Block B-TYPICAL



S.No	Description	Layer
44	Bounding Section Rectangle shall be drawn as Polyline in	FLOOR-GROUND or
	Color No. 141 and text shall be placed in the same Color.	FLOOR-STILT





S.No	Description	Layer
45	Bounding Elevation Rectangle shall be drawn as Polyline in Color No. 141 and text shall be placed in the same Color.	FLOOR-GROUND or FLOOR-STILT

BOUNDING ELEVATION ELEVATION Bounding Elevation Polyline And Text Color **ELEVATION** Number



S.No	Description	Layer
46	Key Plan boundary shall be drawn as Polyline in Color No. 193 and text shall be placed inside the Polyline in the same Color. Key Plan Site shall be drawn as Polyline in Color No. 70 and text shall be placed inside the Polyline in the same Color.	FLOOR-GROUND or FLOOR-STILT
	KEY PLAN BOUNDARY & KEY PLAN SITE	Polyline & Text Color 70 Number
	163 164 KEYPLAN	
	Key Plan Boundary Polyline & Text Color Number 193	



S.No	Description	Layer	
47	Outermost Plotting Boundary shall be drawn as polyline in Color No 61 and Lower Left corner should be in 0,0 as shown below. Entire drawing containing Floor plan, Section, Elevation Etc. should be kept inside the Color 61 Polyline. If there are any objects found outside plotting boundary, drawing will be Marked as error by the Precheck software.	FLOOR-GROUND or FLOOR-STILT	
	OUTERMOST PLOTTING BOUNDARY		
	Bounding Rectangle		
	Polyline		
	Color Number 61		
	SIT PAM		
	Note the first and the state of		
The lower left corner of the Plotting boundary to be kept in 0,0 co-ordinates.			



S.No	Description	Layer
48	Buttresses shall be drawn as Polyline in Color No outside the FAR Color Polyline.	
	BUTTRESSES PROJEC	<u>CTION</u>
	,	
l		Detail – D
	Buttresses Polyline Color Number 55	Outer Wall
		Buttresses Gl.
	FLOOR PLAN	

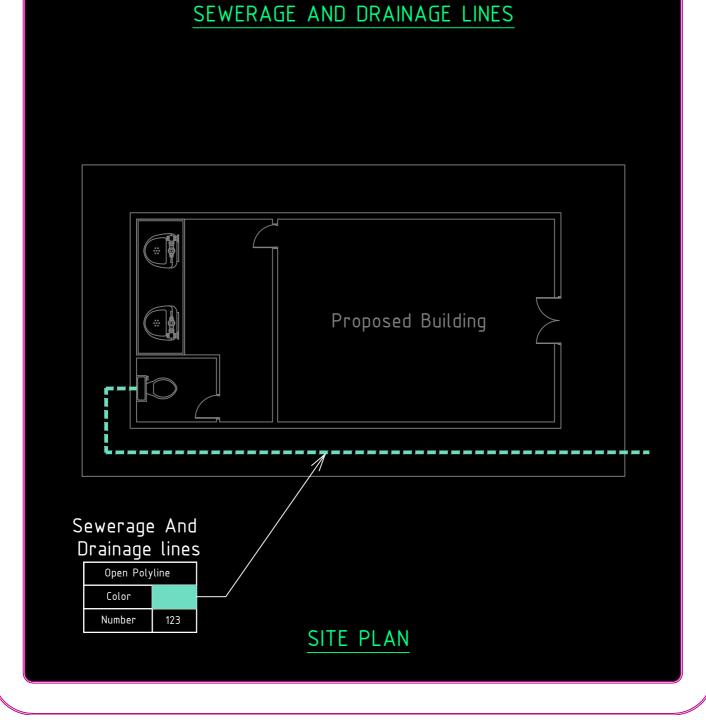


S.No	Description	Layer
49	Rain Water Harvesting Trench area shall be drawn as Polyline in Color No. 42.	FLOOR-GROUND or FLOOR-STILT

RAIN WATER HARVESTING TRENCH Building Rain Water Harvesting Trench Polyline SITE PLAN Color Number



S.No	Description	Layer
50	Sewerage And Drainage lines Plot Width of Site Shall be drawn as Open Polyline in Color No 123.	FLOOR-GROUND or FLOOR-STILT 0

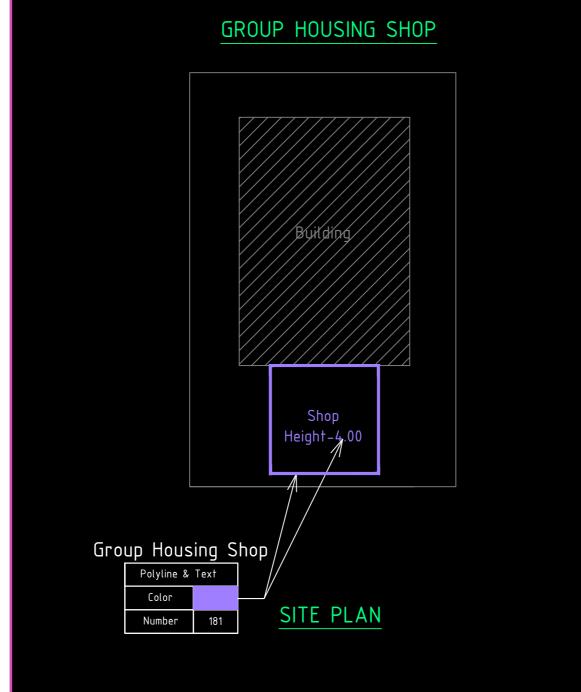




S.No	Description	Layer
51	Water Supply lines Plot Width of Site Shall be drawn as Open Polyline in Color No 126.	FLOOR-GROUND or FLOOR-STILT
	<u>WATER SUPPLY LINES</u>	ter Supply lines
		Open Polyline Color 126 Number
	Proposed Building	
	SITE PLAN	

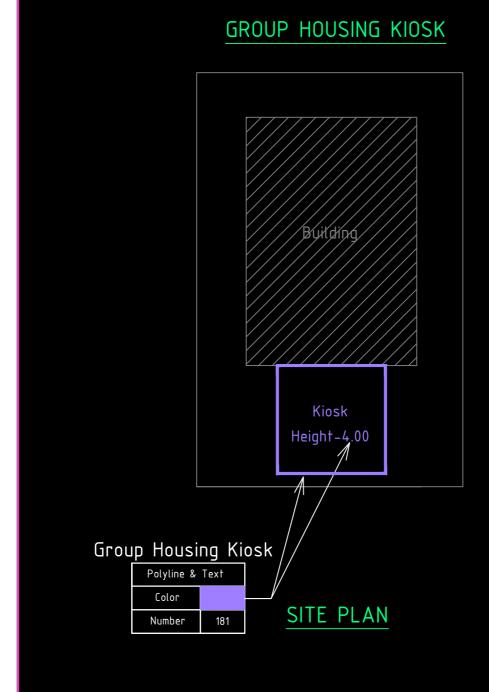


S.No	Description	Layer
52	Group Housing Shop shall be drawn as Polyline in Color No. 181 and text shall be kept in the same Color and need to be drawn inside Plot Boundary. Height of the Watch Tower shall be placed inside the Color 181 Polyline as shown below in the same color.	FLOOR-GROUND or FLOOR-STILT



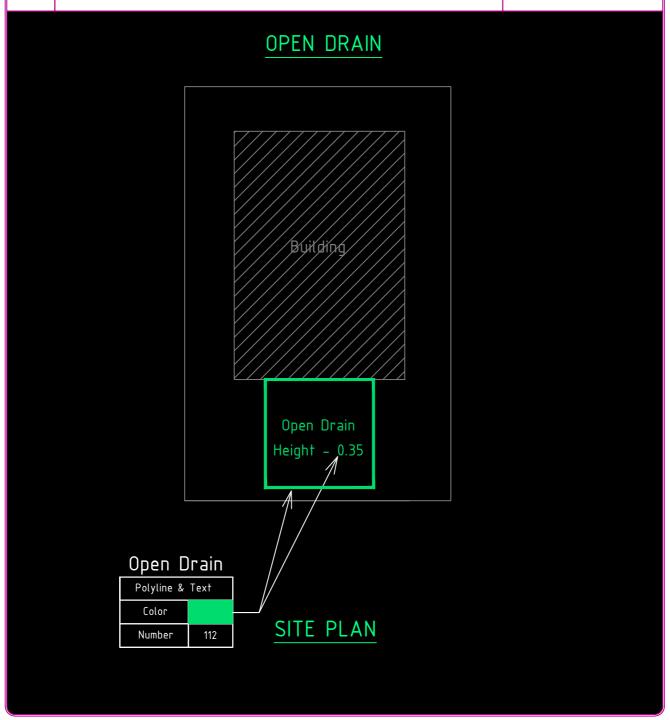


S.No	Description	Layer
53	Group Housing Kiosk shall be drawn as Polyline in Color No. 181 and text shall be kept in the same Color and need to be drawn inside Plot Boundary. Height of the Watch Tower shall be placed inside the Color 181 Polyline as shown below in the same color.	FLOOR-GROUND or FLOOR-STILT



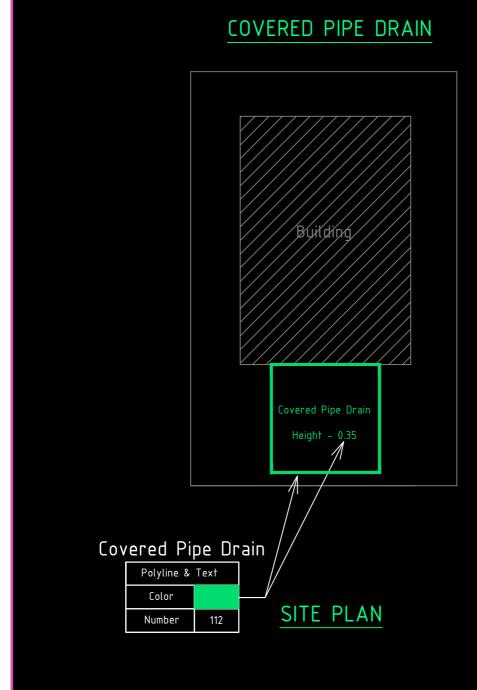


S.No	Description	Layer
54	Open Drain shall be drawn as Polyline in Color No. 112 and text shall be kept in the same Color and need to be drawn inside Plot Boundary. Height of the Watch Tower shall be placed inside the Color 112 Polyline as shown below in the same color.	FLOOR-GROUND or FLOOR-STILT



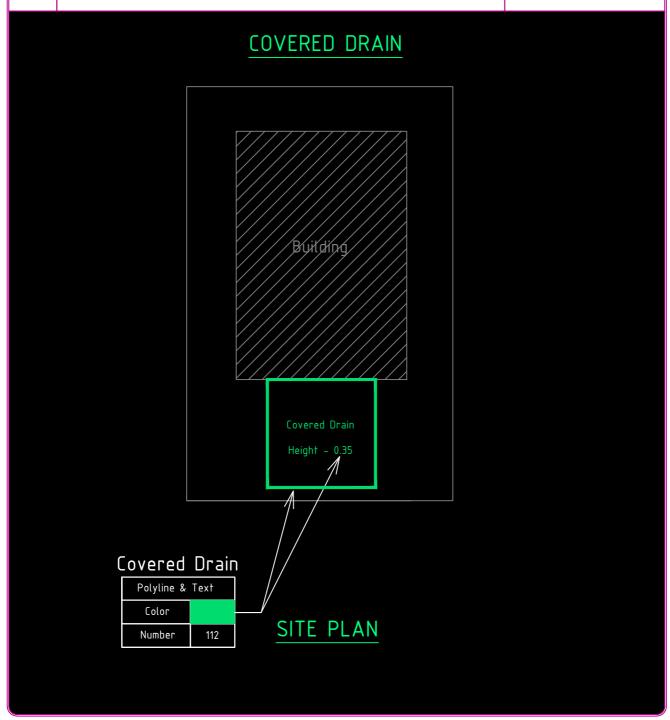


S.No	Description	Layer
55	Covered Pipe Drain shall be drawn as Polyline in Color No. 112 and text shall be kept in the same Color and need to be drawn inside Plot Boundary. Height of the Watch Tower shall be placed inside the Color 112 Polyline as shown below in the same color.	FLOOR-GROUND or FLOOR-STILT





S.No	Description	Layer
56	Covered Drainshall be drawn as Polyline in Color No. 112 and text shall be kept in the same Color and need to be drawn inside Plot Boundary. Height of the Watch Tower shall be placed inside the Color 112	FLOOR-GROUND or FLOOR-STILT
	Polyline as shown below in the same color.	



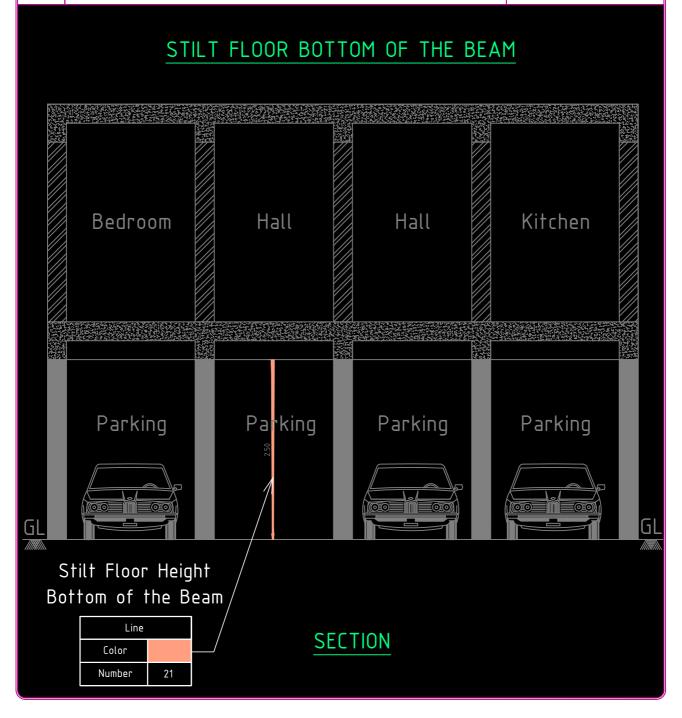


S.No	Description	Layer
57	Stilt Floor Boundary shall be drawn as Polyline in Color No. 5.	FLOOR-STILT



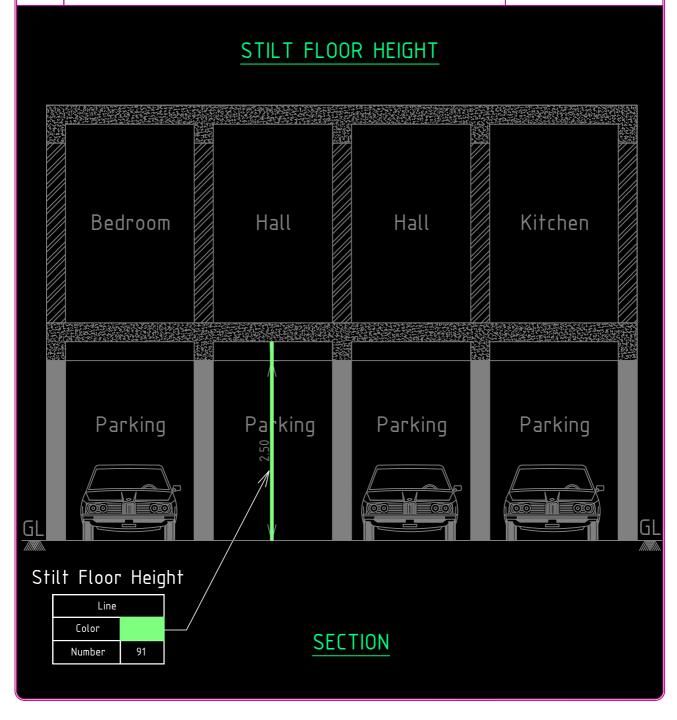


S.No	Description	Layer
58	Stilt Floor height taken from the bottom of the stilt floor to the bottom of the roof beam. It shall be drawn as line in Color No. 21.	FLOOR-STILT



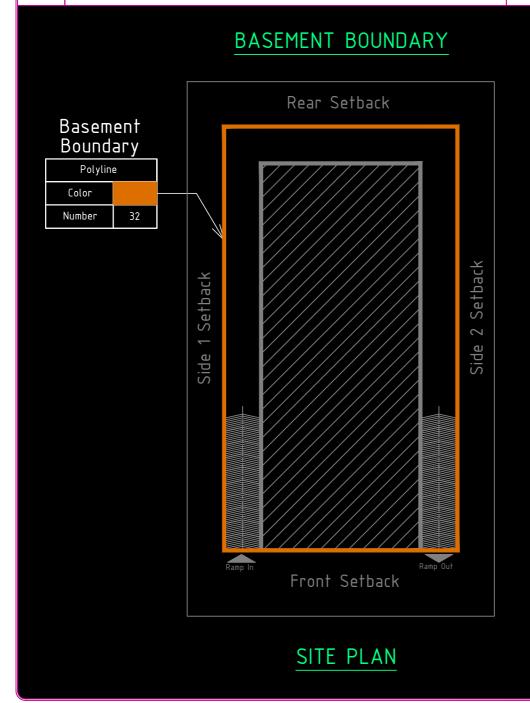


S.No	Description	Layer
59	Stilt Floor Height shall be drawn as line in Color No. 91.	FLOOR-STILT



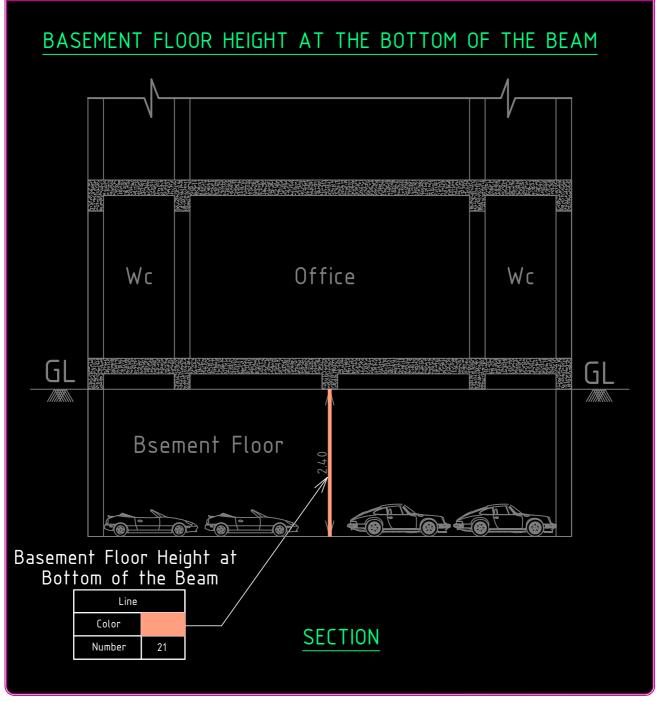


S.No	Description	Layer
60	Basement Boundary shall be drawn as Polyline in Color No. 32. Note: It should be kept only in the Site Plan.	FLOOR-BF1 or FLOOR-BF2





S.No	Description	Layer
61	Basement Floor Height at the Bottom of the beam shall be drawn as line in Color No. 21.	FLOOR-BF1 or FLOOR-BF2

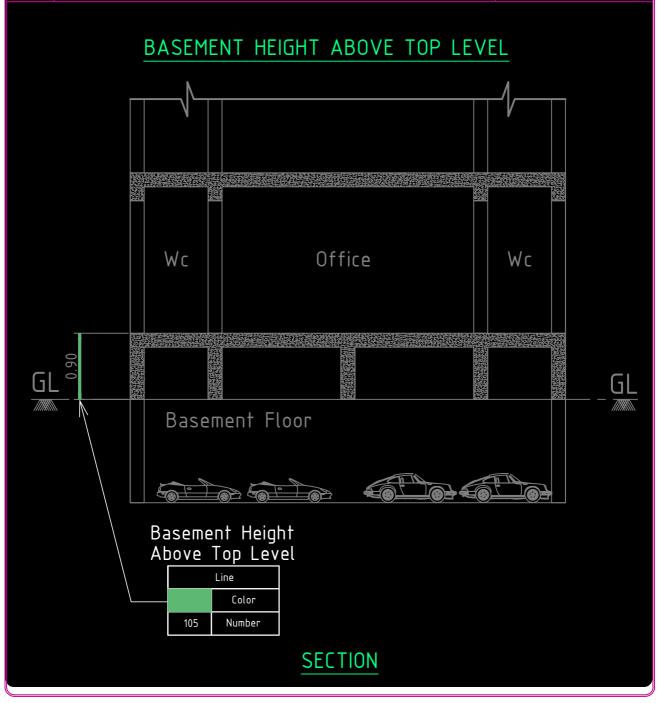




S.No	Description	Layer
62	Basement Floor height shall be drawn as line in Color No. 91.	FLOOR-BF1 or FLOOR-BF2
	BASEMENT FLOOR HEIGHT	
		//
		V
	Wc Office	Wc
		GL
	Basement Floor	
Ва	Sement Floor Height Line Color Number 91 SECTION	

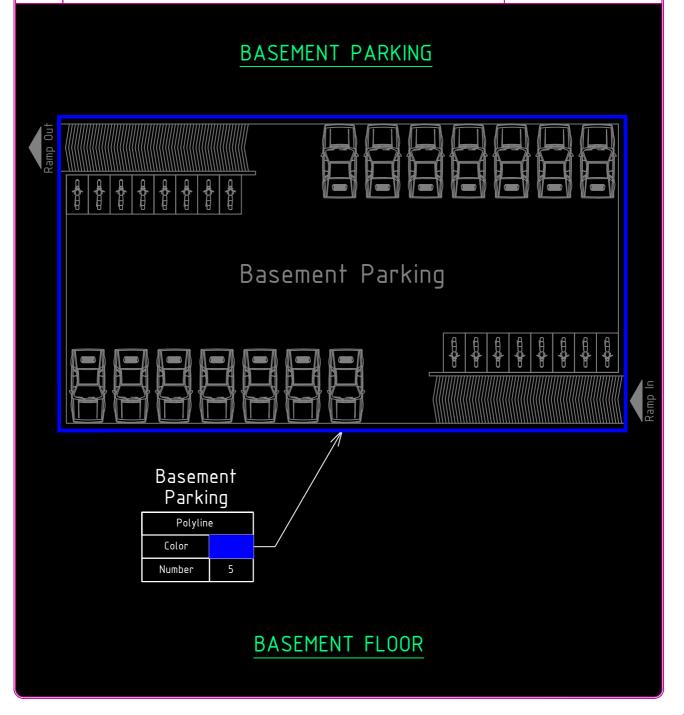


S.No	Description	Layer
63	Basement height Above top Level shall be drawn as line in Color No. 105.	FLOOR-BF1 or FLOOR-BF2



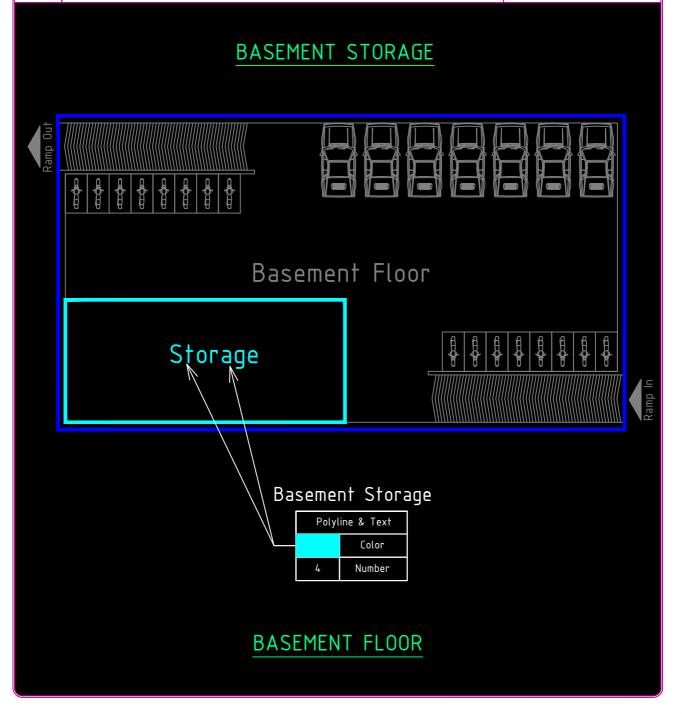


S.No Description	Layer
64 Basement Parking area shall be drawn as Polyline in Color No. 5.	FLOOR-BF1 or FLOOR-BF2



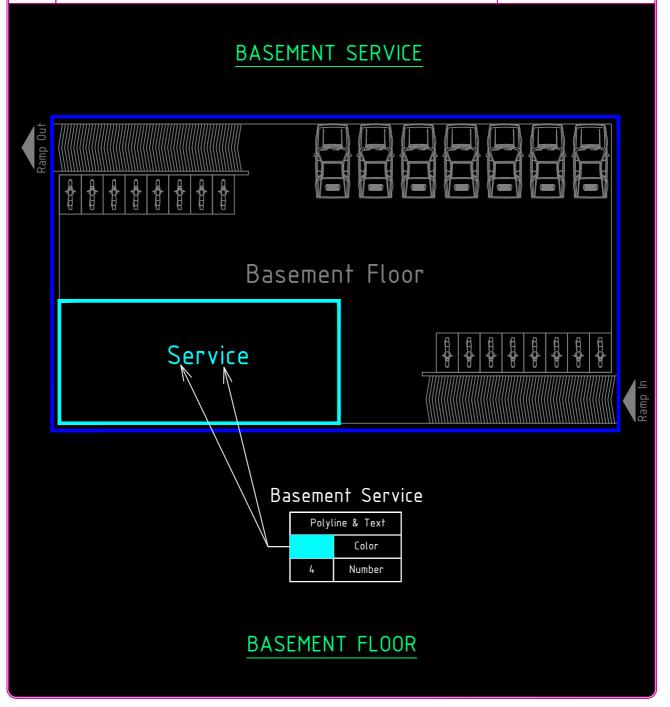


S.No	Description	Layer
65	Basement Storage shall be drawn as Polyline in Color No. 4 and text shall be placed inside the Polyline in the same Color.	FLOOR-BF1 or FLOOR-BF2



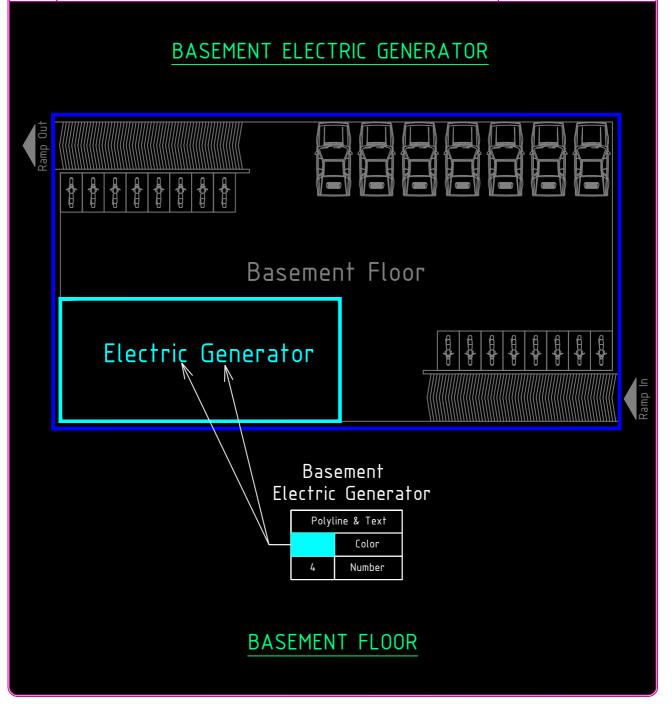


S.No	Description	Layer
66	Basement Service shall be drawn as Polyline in Color No. 4 and text shall be placed inside the Polyline in the same Color.	FLOOR-BF1 or FLOOR-BF2



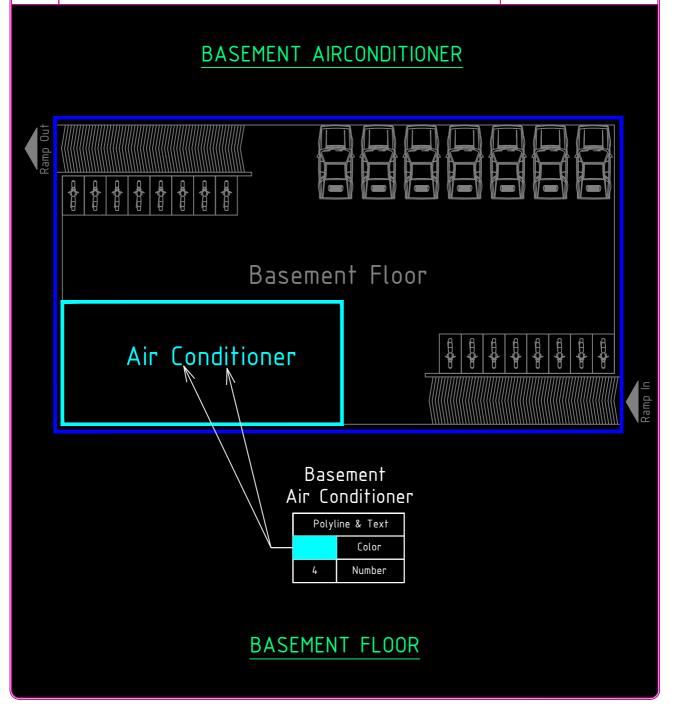


S.No	Description	Layer
67	Basement Electric Generator shall be drawn as Polyline in Color No. 4 and text shall be placed inside the Polyline in the same Color.	FLOOR-BF1 or FLOOR-BF2



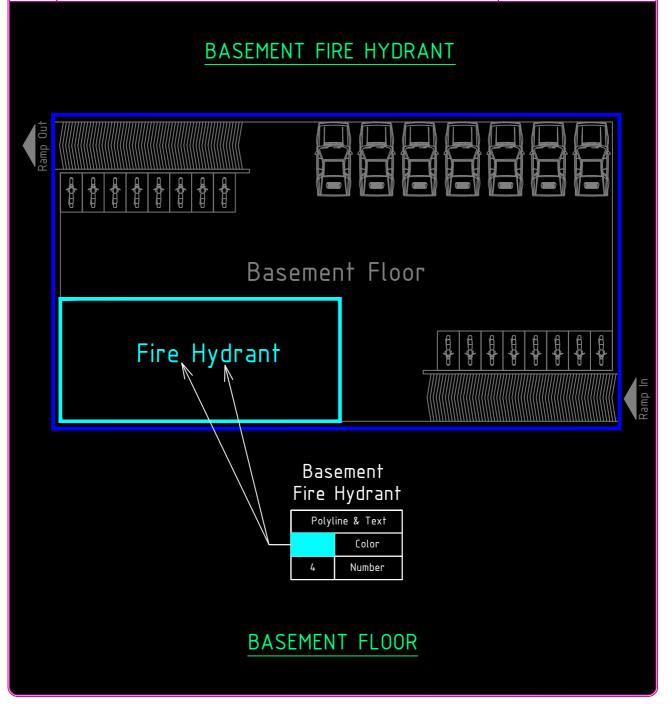


S.No	Description	Layer
68	Basement Air Conditioner shall be drawn as Polyline in Color No. 4 and text shall be placed inside the Polyline in the same Color.	FLOOR-BF1 or FLOOR-BF2





S.No	Description	Layer
69	Basement Fire Hydrant shall be drawn as Polyline in Color No. 4 and text shall be placed inside the Polyline in the same Color.	FLOOR-BF1 or FLOOR-BF2



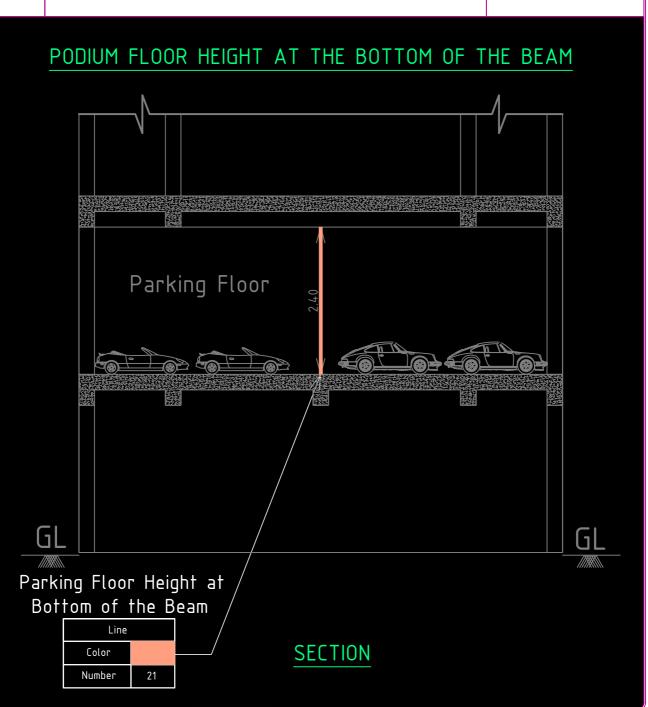


S.No	Description	Layer
70	Podium Floor boundary shall be drawn as Polyline in Color No. 5.	FLOOR-PODIUM

PODIUM FLOOR BOUNDARY 8888888888888888888888888 88888888888888888888 Podium Floor Polyline Color Number PODIUM FLOOR

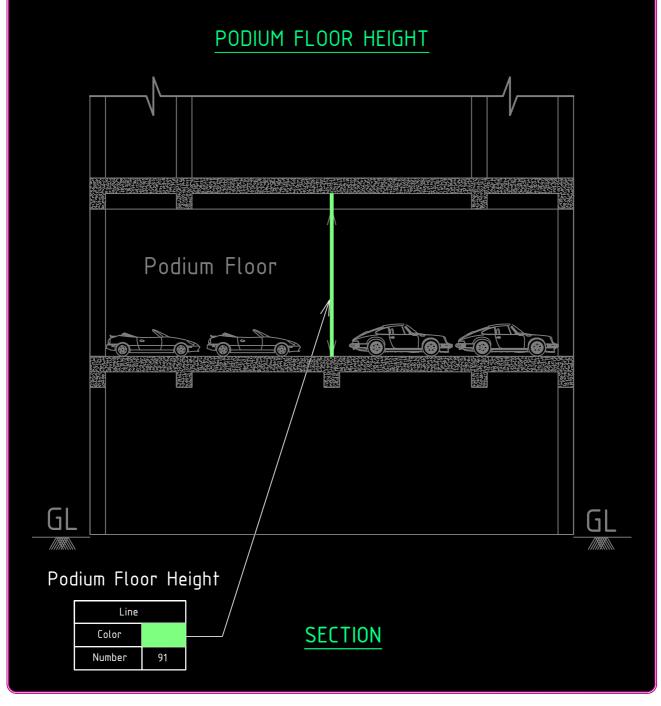


S.No	Description	Layer
71	Parking Floor Height at the Bottom of the beam shall be drawn as line in Color No. 21.	FLOOR-PODIUM



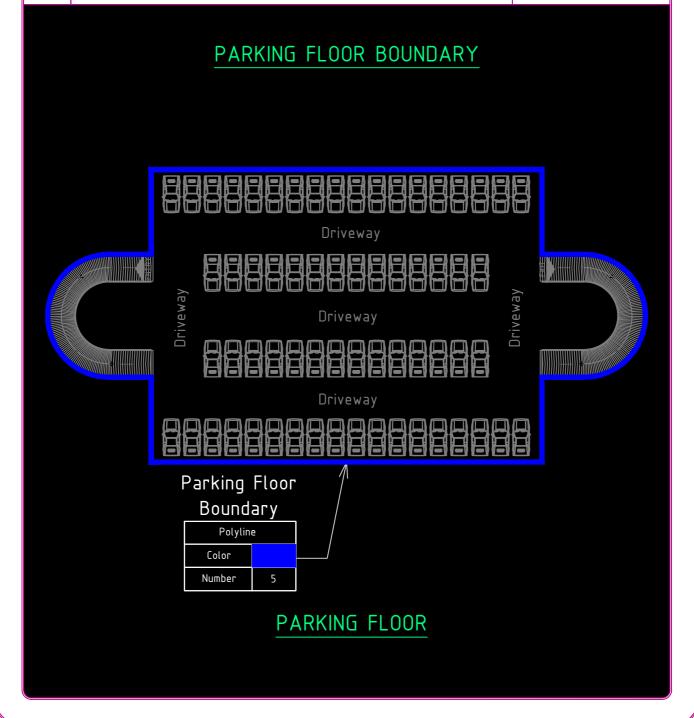


S.No	Description	Layer
72	Parking Floor height shall be drawn as line in Color No. 91.	FLOOR-PODIUM





S.No	Description	Layer
73	Parking Floor Boundary shall be drawn as Polyline in Color No. 5. Note: Applicable for Parking Floor above Stilt Floor.	FLOOR-PARKING

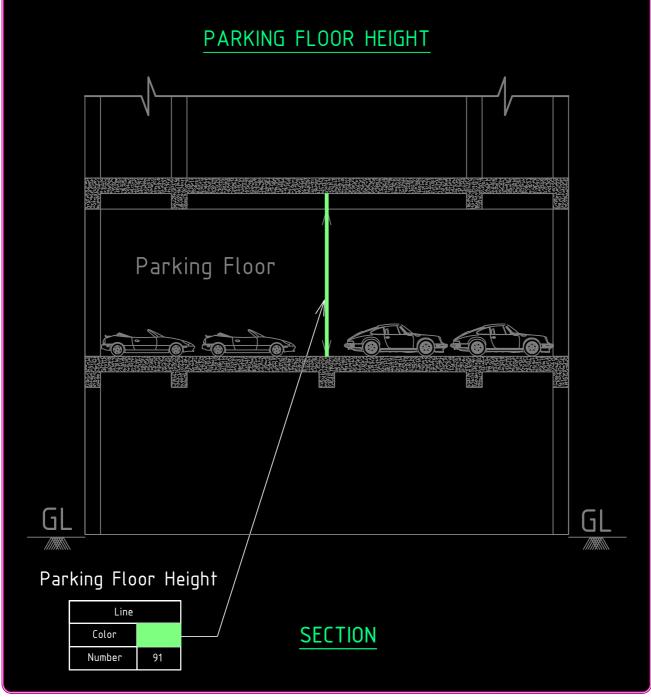




S.No	Description	Layer
74	Parking Floor Height at the Bottom of the beam shall be drawn as line in Color No. 21.	FLOOR-PARKING
	PARKING FLOOR HEIGHT AT THE BOTTOM OF	THE BEAM
	Parking Floor	
		GL
Par	rking Floor Height at ottom of the Beam Line Color Number 21	



S.No	Description	Layer
75	Parking Floor height shall be drawn as line in Color No. 91.	FLOOR-PARKING





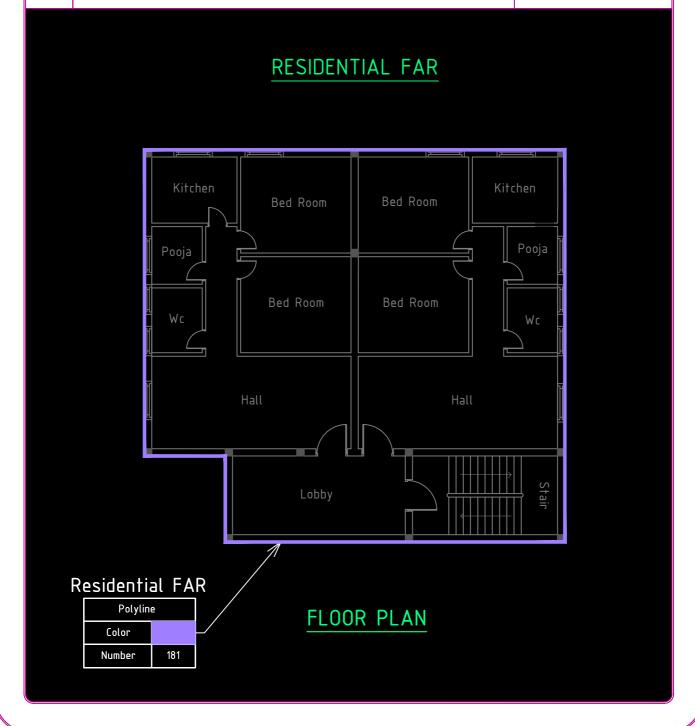
14.2 OBJECTS TO BE DRAWN IN APPLICABLE FLOOR LAYERS



S.No	Description	Layer
1	Group Housing FAR shall be drawn as Polyline in Color No. 181.	Applicable Floor Layer
	RESIDENTIAL GROUP HOUSING	
	Building Boundary Polyline Typ. Solution Number 10	Color Number
	Block Distinguishers Polyline & Text Color Number 50	
	Block Distinguishers Polyline & Text Color Number 50	



S.No	Description	Layer
2	Residential FAR shall be drawn as Polyline in Color No. 181.	Applicable Floor Layer





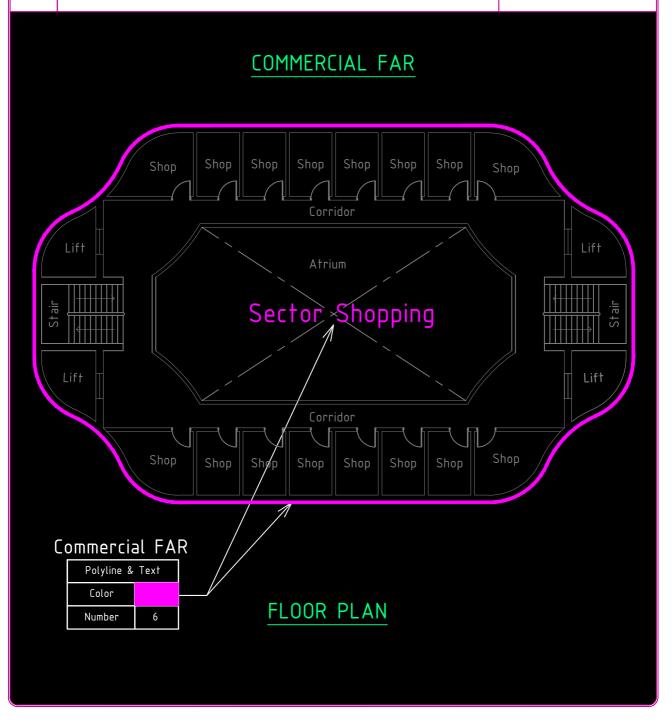
S.No	Description	n Layer	
3	Each and every Dwelling unit shall be in Color No. 230 and Kitchen text wishall be kept inside the Color 230 P Note: If drawing contains more than unit number should be same in all the considered as Single dwelling unit. If different in each floor then different should be used in all the drawing.	th Dwelling unit text Polyline. one floor, dwelling ne floors and it will be f the number is	Layer
(Kitchen Text Color Lumber 230	LING UNIT	
	Kitchen Bed Room Pooja Bed Room	Bed Room Kitchen Pooja	
	Hall 01	O2 Hall	
Dwe	Lobby Text	St air	
	Color Number 230	Dwelling Unit Poly Polyline Color	line/



S.No	Description	Layer
4	If the same building contains more than one floor forming a single dwelling unit, the floor where Kitchen is present should have Kitchen text in color no. 230. The other floors should have either KITCHEN-BELOW or KITCHEN-ABOVE text depending on its position. For example if ground floor contains Kitchen then first floor should contain KITCHEN-BELOW text.	Applicable Floor Layer
	DUPLEX DWELLING UNIT	
	BOI ELX BWELLING ONT	
	Dwelling Unit and	
	Dwelling Number Polyline & Text	Kitchen – Below
	Color	Text Color
	Kitchen Number 230	230 Number
	Text Color	
	230 Number	
	Kitchen Bedroom Kitche	V n - Below st Room
7	01 Wc 01	Wc
Ĭ.	Hall	
GR	OUND FLOOR PLAN FIRST FLO	OOR PLAN



S.No	Description	Layer
5	Commercial FAR shall be drawn as Polyline in Color No. 6 and text shall be placed inside the Polyline in the same Color.	Applicable Floor Layer





S.No		Descrip	tion		Layer
6	and text shall be c	ol shall be drawn be placed inside t Irawn as Polyline aced inside the F	he Polyline in th	ne same color. and	Applicable Floor Layer
	Room Polyline & Text Color Number 150		<u>HOTEL</u>		
	Room - 01	V Room - 02	Room - 03	Room - 04	Stair
RS		Н	otel		
	Room - 05	Room - 06/	Room - 07	Room - 08	Wc
	Hotel Polyline & Text Color Number 6	FLOO	OR PLAN		



S.No			Desc	ripti	on					L	ауег	
7	Cinema Co and Text as shown	shall be k							Арр	licable	≘ Floor	Layer
	Seating A Color No. same Colo	106 and te	ext shall b	oe kep	ot insi	de the	Polyli	ne in				
				(ZINEN	<u>1A</u>						
						一人			W			
	ing	В										
	Screening	——————————————————————————————————————				eatin		120				
							<u> </u>		-M			
			\							Seat	Numbe	n† †
			F	00	R PL	AN						

Polyline & Text

106

Color Number



Color

Number

be drawn as Polyline in Conside the Polyline in the sount shall be drawn as Poull be kept inside the Polybelow based on your requ	same color olyline in vline in
all be kept inside the Poly below based on your requ	line in
MULTIPLEX	
	Screening
Multiplex,	
	***** ***** ***** ***** ***** ***** ****
	88888 88888 88888 88888 88888 88888 88888 88888 88888
	Multiplex

FLOOR PLAN



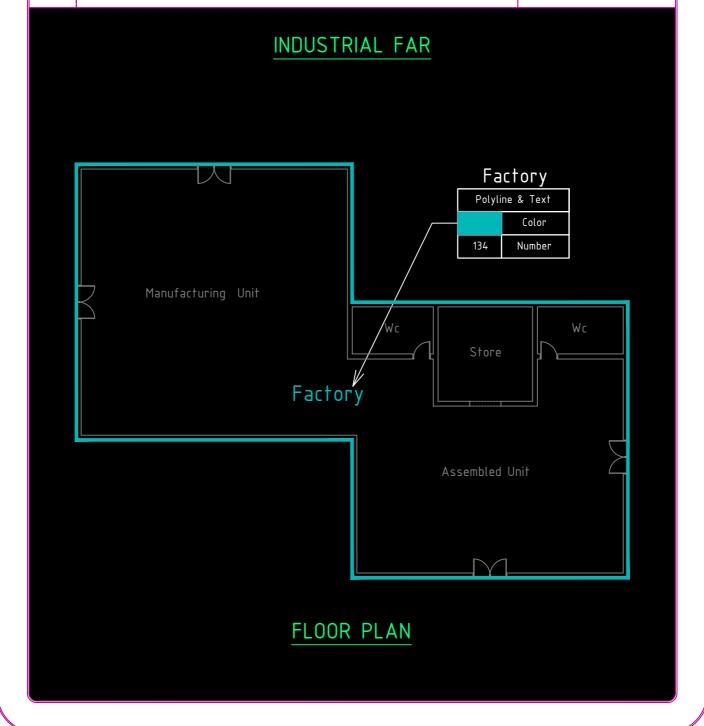
S.No	Description	Layer
9	Cineplex Commercial shall be drawn as Polyand and text shall be placed inside the Polylin as shown below.	
	Seating Area and Seat Count shall be dra Color No. 106 and text shall be kept inside the same Color as shown below based on	e the Polyline in
	<u>CINEPLE</u>)	<u><</u>
	Screening	Screening
	Seating -120	50000 00000 00000 00000 00000 00000 00000
	Z 00000 00000 00000 00000 00000 00000 00000 00000 00000 00000 00000	
	Cineplex	
	2 00000 00000 00000 00000 00000 00000 0000	50000 00000 00000 00000 00000 00000 00000
	Screening	Screening
	Seating Area	Cineplex
	& Seat Count Polyline & Text Color	Polyline & Text Color 6 Number
	Number 106 FLOOR PL	_AN



S.No	Description	Layer
10	Auditorium for Commercial shall be drawn as Polyline in Color No. 6 and text shall be kept inside the Polyline in the same Color as shown below.	Applicable Floor Layer
	Seating Area and Seat Count shall be drawn as Polyline in Color No. 106 and text shall be kept inside the Polyline in the same Color as shown below based on your requirement.	
	AUDITORIUM - COMMERCIAL	Auditorium
	Polyline & Text Color	Polyline & Text
	Number 106	6 Number
	Auditorium	
	Seating 120	
	FLOOR PLAN	



S.No	Description	Layer
11	Industrial FAR shall be drawn as Polyline in Color No. 134 and text shall be placed inside the Polyline in the same Color.	Applicable Floor Layer

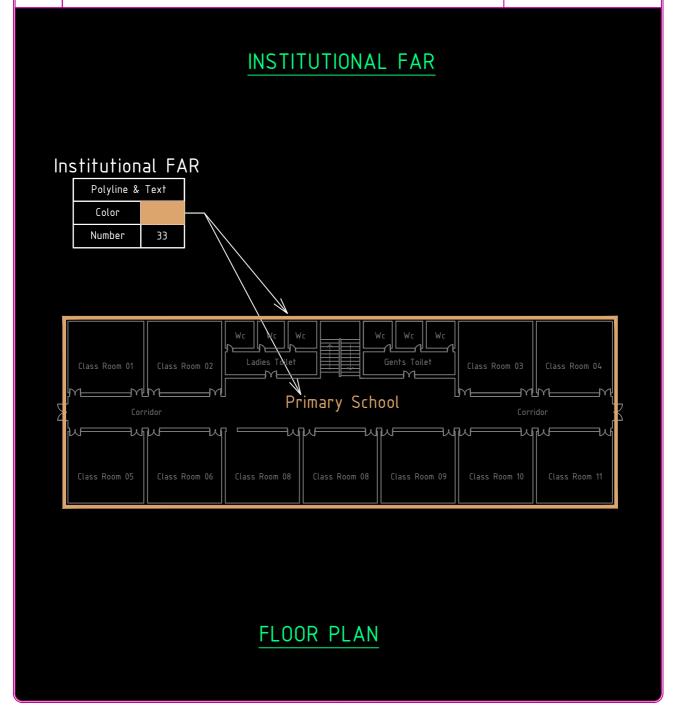




S.No	Description	Layer
12	Industrial FAR shall be drawn as Polyline in Color No.134 and text shall be placed inside the Polyline in the same color as shown below.	Applicable Floor Layer
	Flatted Factory	atted Factory Polyline & Text Color 134 Number



S.No	Description	Layer
13	Institutional FAR shall be drawn as Polyline in Color No. 33 and text shall be placed inside the Polyline in the same color.	Applicable Floor Layer

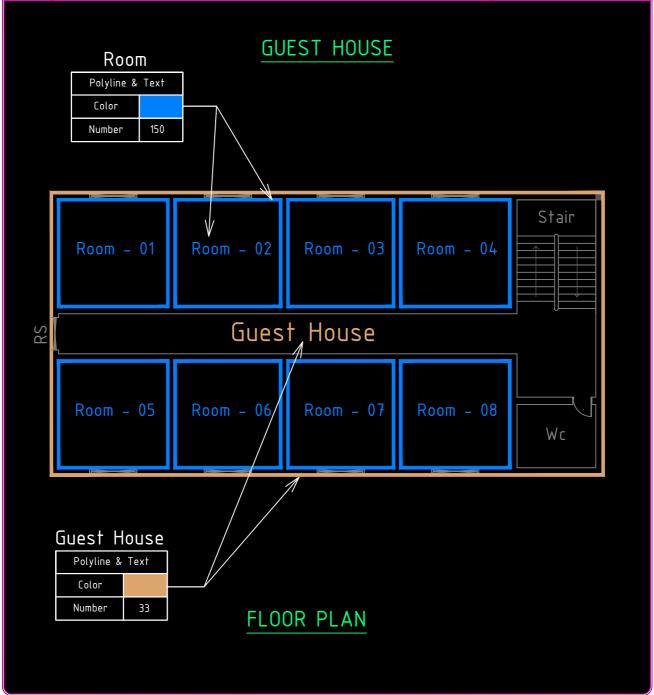




S.No		Descrip	tion		Layer	
14	Lodge Institution and text shall be Room shall be do text shall be pla	e placed inside t rawn as Polyline	he Polyline in th in Color No. 150	e same color. and	Applicable Floor	Layer
	Room Polyline & Text Color Number 150		<u>LODGE</u>		Stair	
RS	Room - 01	Room - 02	Room - 03	Room - 0	├ ────	
	Room - 05	Room - 06	Room - 07	Room - 0	8 Wc	
	Lodge Polyline & Text Color Number 33	FLOO	OR PLAN			

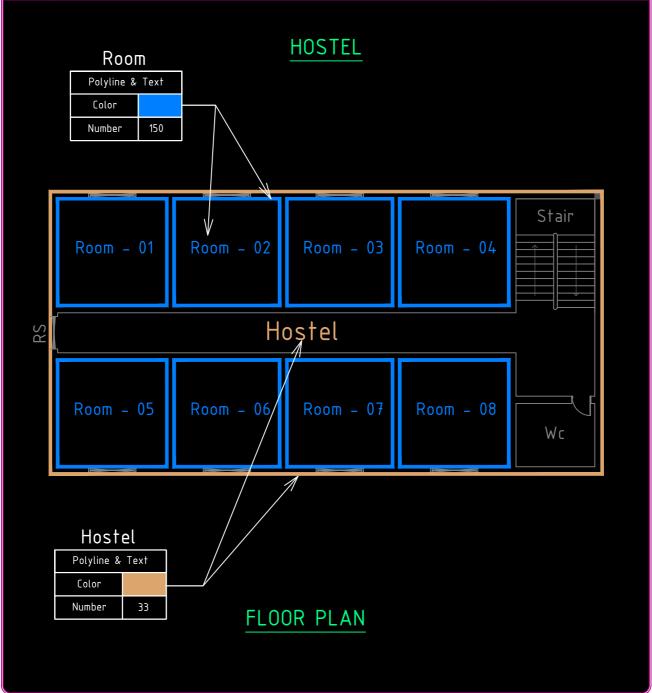


S.No	Description	Layer
15	Guest House Institutional shall be drawn as Polyline in Color No. 33 and text shall be placed inside the Polyline in the same color. Room shall be drawn as Polyline in Color No. 150 and text shall be placed inside the Polyline in the same color.	Applicable Floor Layer





S.No	Description	Layer
16	Hostel Institutional Far shall be drawn as Polyline in Color No. 33 and text shall be placed inside the Polyline in the same color. Room shall be drawn as Polyline in Color No. 150 and text shall be placed inside the Polyline in the same color.	Applicable Floor Layer



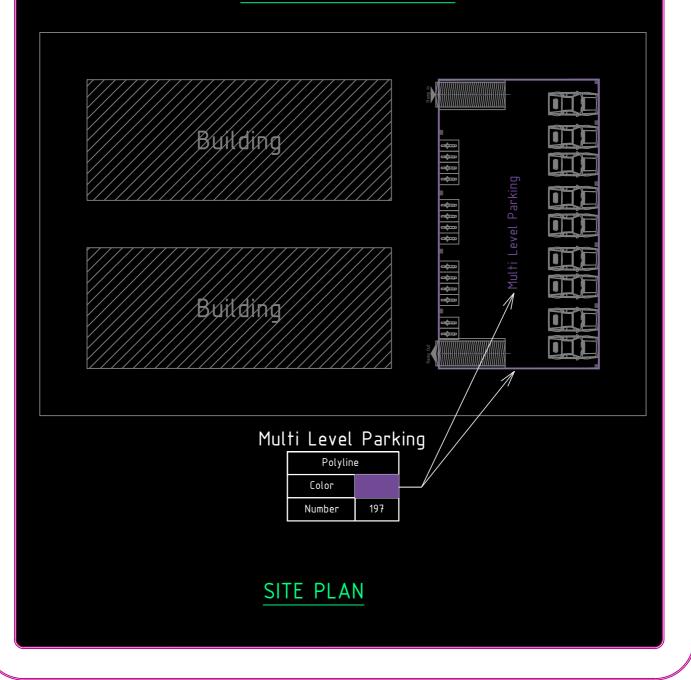


S.No	Description	Layer
17	Auditorium for Institutional shall be drawn as Polyline in Color No. 33 and text shall be kept inside the Polyline in the same color as shown below. Seating Area and Seat Count shall be drawn as Polyline in Color No. 106 and text shall be kept inside the Polyline in the same Color as shown below based on your requirement.	Applicable Floor Layer
	eating Area & Seat Count Polyline & Text Color Number 106 Auditorium FLOOR PLAN	71/



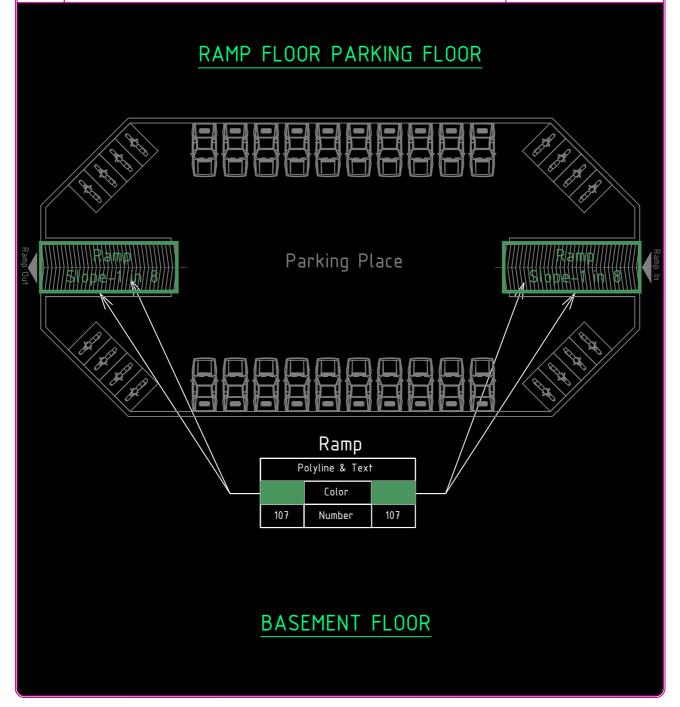
S.No	Description	Layer
18	Multi Level Parking shall be drawn as Polyline in Color No.197 and text shall be placed inside the Polyline in the same color as shown below.	Applicable Floor Layer

MULTI LEVEL PARKING



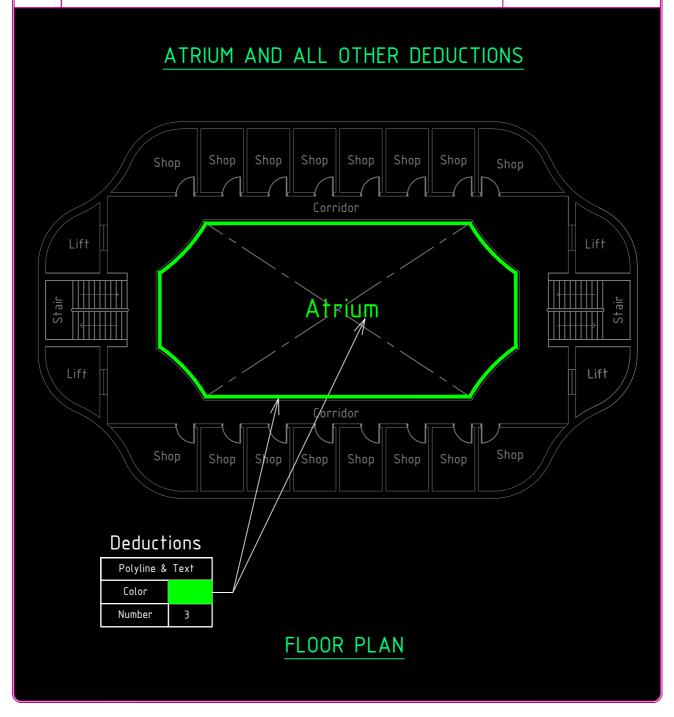


S.No	Description	Layer
19	Vehicular Ramp shall be drawn as Polyline in Color No. 107 and text shall be placed inside the Polyline in the same color. Slope Text shall be placed inside the Polyline as shown below.	Applicable Floor Layer



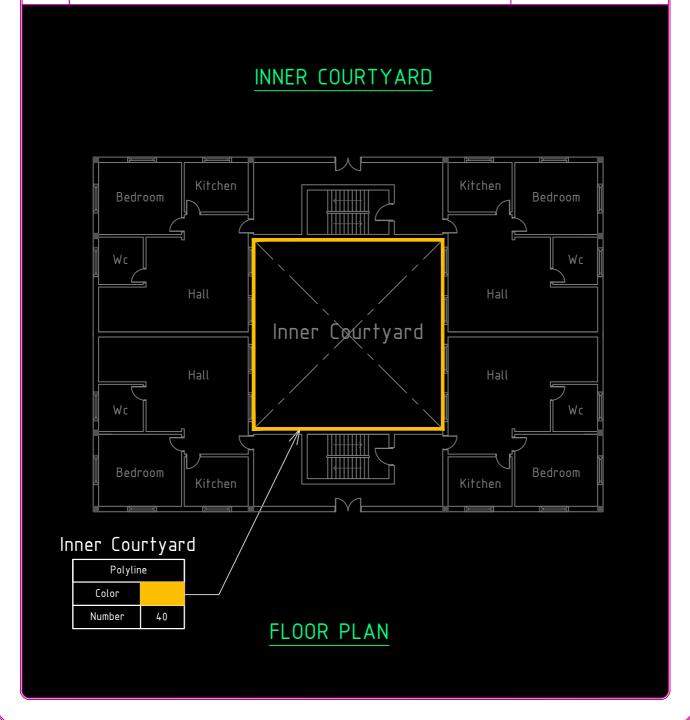


S.No	Description	Layer
20	Atrium and all other Deductions shall be drawn as Polyline in Color No. 3 and text Shall be kept inside the Polyline in the same Color.	Applicable Floor Layer



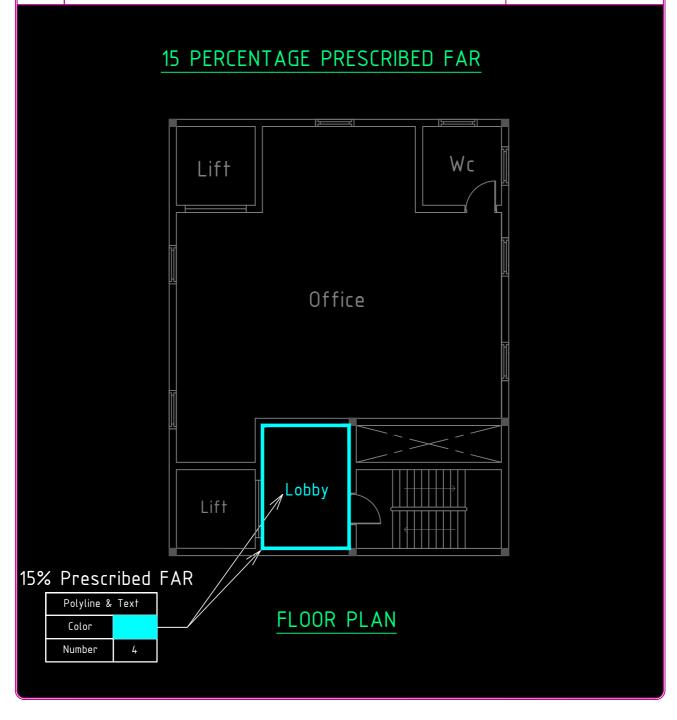


S.No	Description	Layer
21	Inner Courtyard shall be drawn as Polyline in Color No. 40	Applicable Floor Layer
	inside the FAR Color Polyline.	



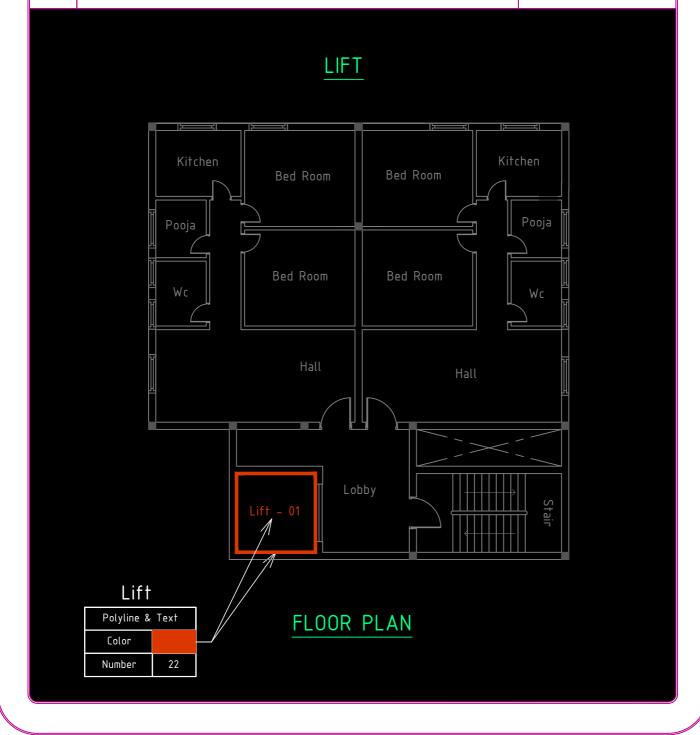


S.No	Description	Layer
22	15 Percentage Prescribed FAR shall be drawn as Polyline in Color No. 4 and text shall be placed inside the Polyline in the same Color.	Applicable Floor Layer



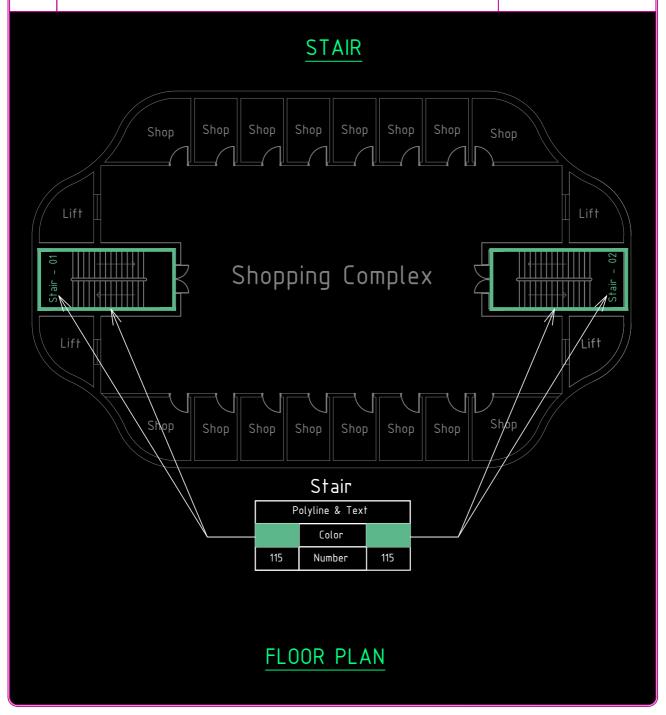


S.No	Description	Layer
23	Lift shall be drawn as Polyline in Color No. 22 inside the FAR Color Polyline.	Applicable Floor Layer



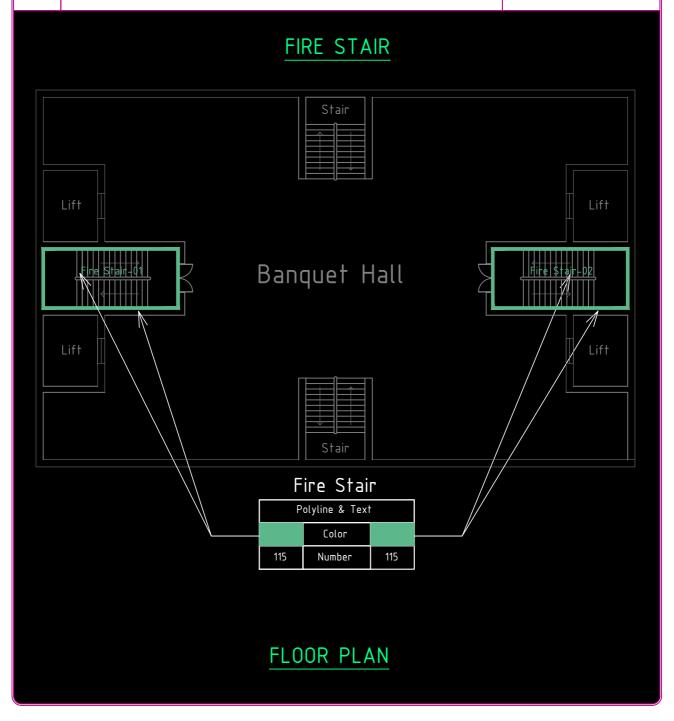


S.No	Description	Layer
24	Stair shall be drawn as Polyline in Color No. 115 and text shall be placed inside the Polyline in the same Color.	Applicable Floor Layer



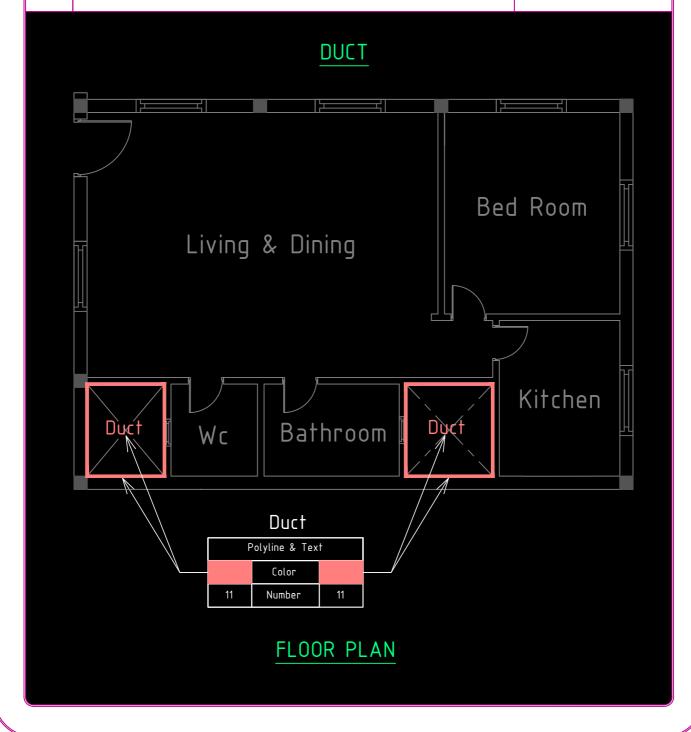


S.No	Description	Layer
25	Fire Stair shall be drawn as Polyline in Color No. 115 and text shall be placed inside the Polyline in the same Color.	Applicable Floor Layer



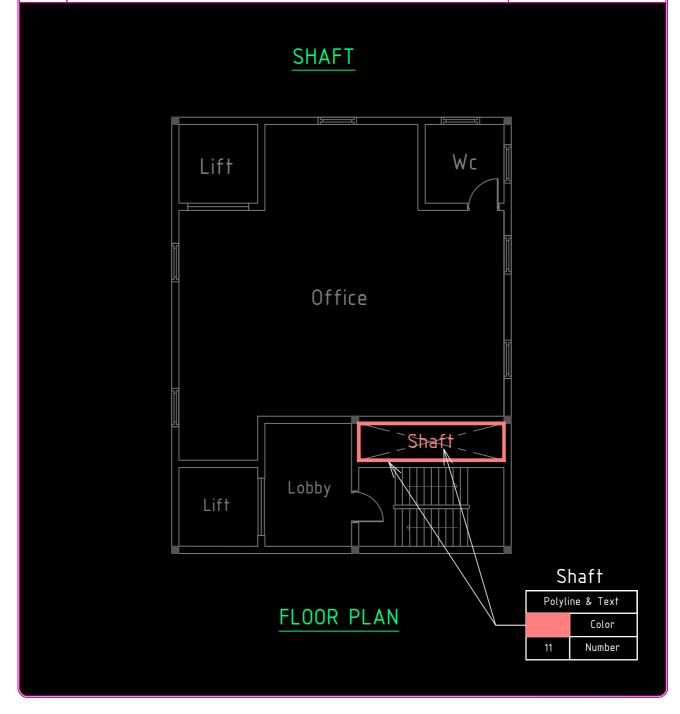


S.No	Description	Layer
26	Duct shall be drawn as Polyline in Color No. 11 and text shall be placed inside the Polyline in the same Color.	Applicable Floor Layer



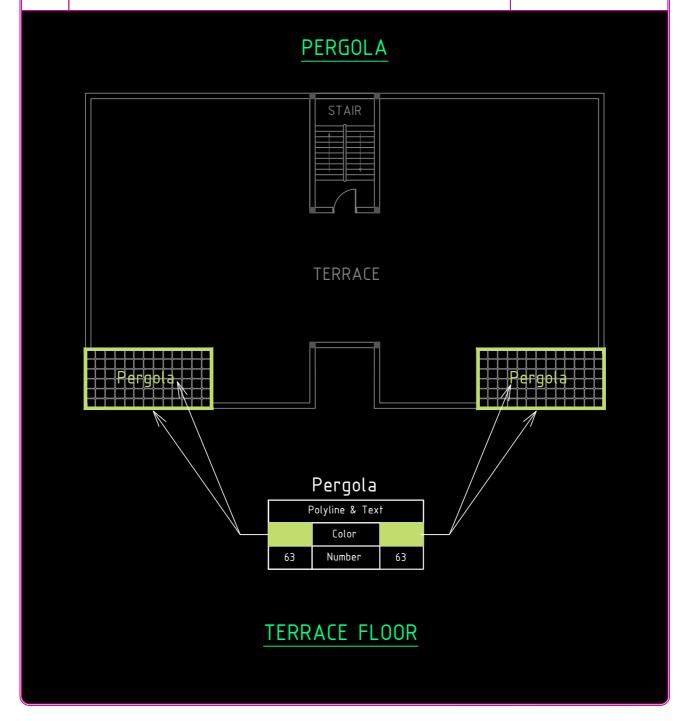


S.No	Description	Layer
27	Shaft shall be drawn as Polyline in Color No. 11 and text Shall be placed inside the Polyline in the same Color.	Applicable Floor Layer



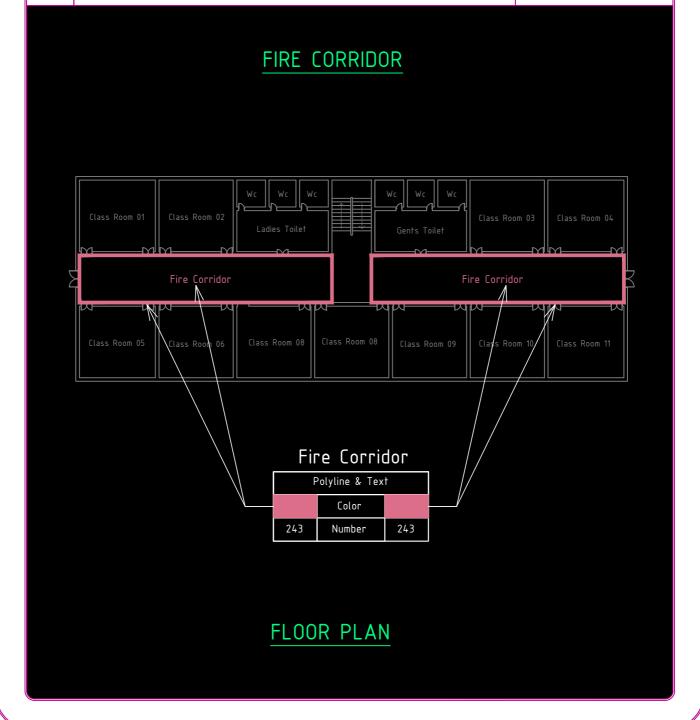


S.No	Description	Layer
28	Pergola shall be drawn as Polyline in Color No. 63 and text shall be placed inside the Polyine in the same color.	Applicable Floor Layer



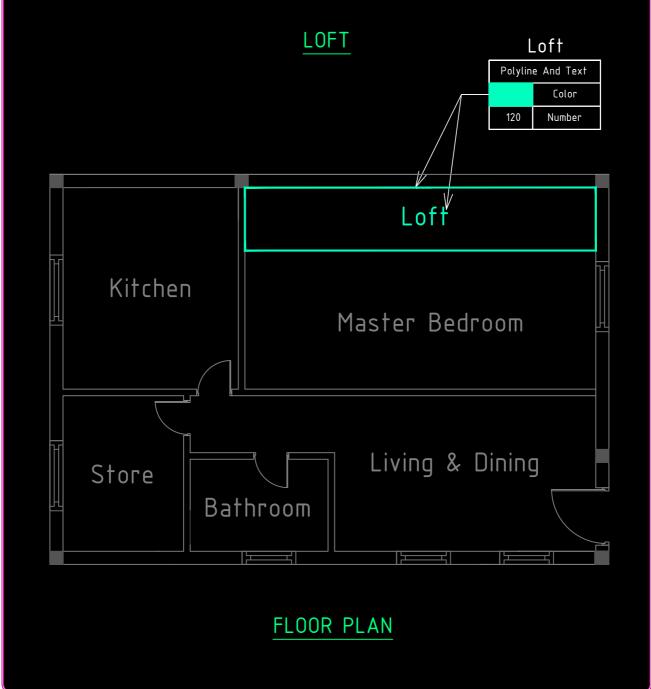


S.No	Description	Layer
29	Fire Corridor shall be drawn as Polyline in Color No. 243 and text shall be placed inside the Polyine in the same color.	Applicable Floor Layer



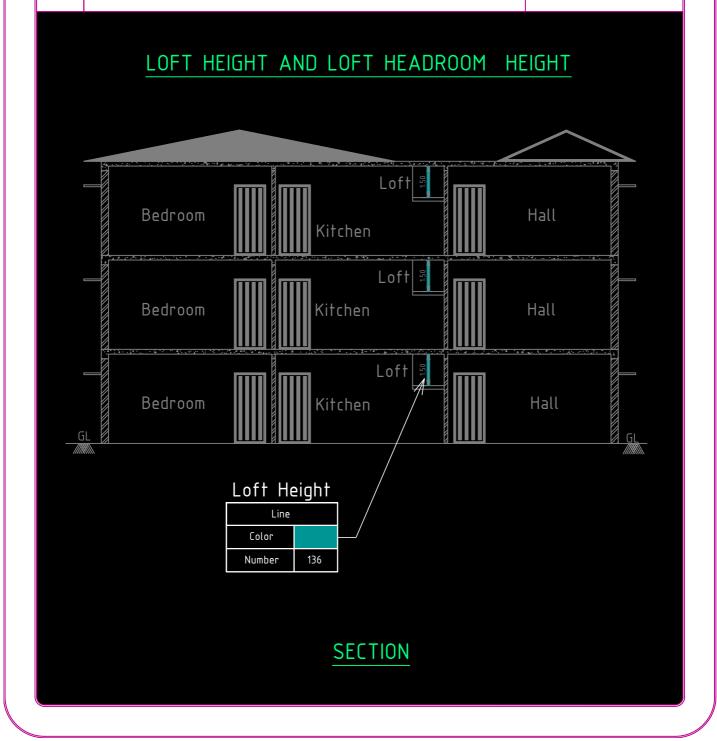


S.No	Description	Layer
30	Loft shall be drawn as Polyline in Color No. 120 and text shall be placed inside the Polyline in the same Color and it should be drawn inside the FAR Color Polyline.	Applicable Floor Layer



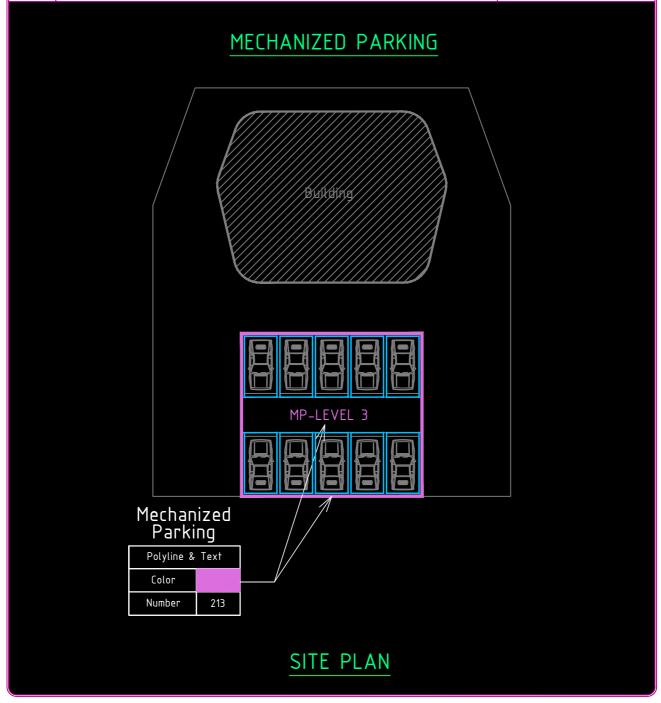


S.No	Description	Layer
31	Loft Height Shall be drawn as line in Color No. 136.	Applicable Floor Layer



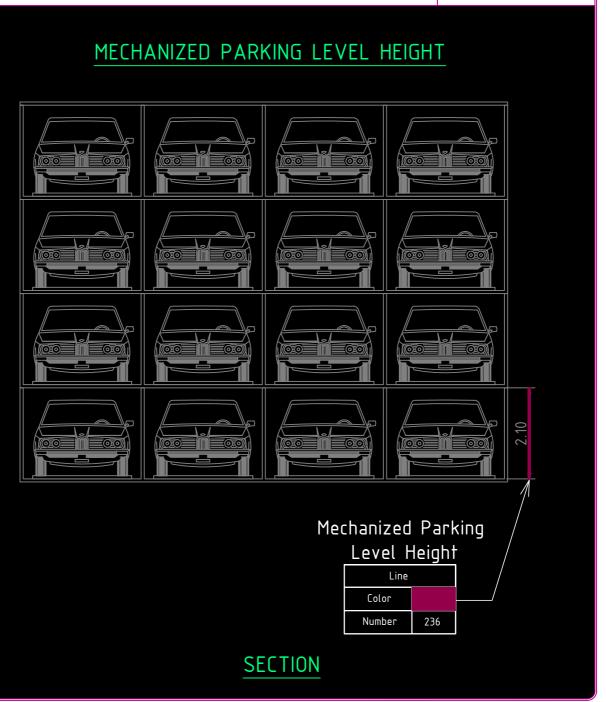


S.No	Description	Layer
32	Mechanized Parking Area shall be drawn as Polyline in Color No. 213 and text shall be placed inside the Polyline in the same color.	Applicable Floor Layer



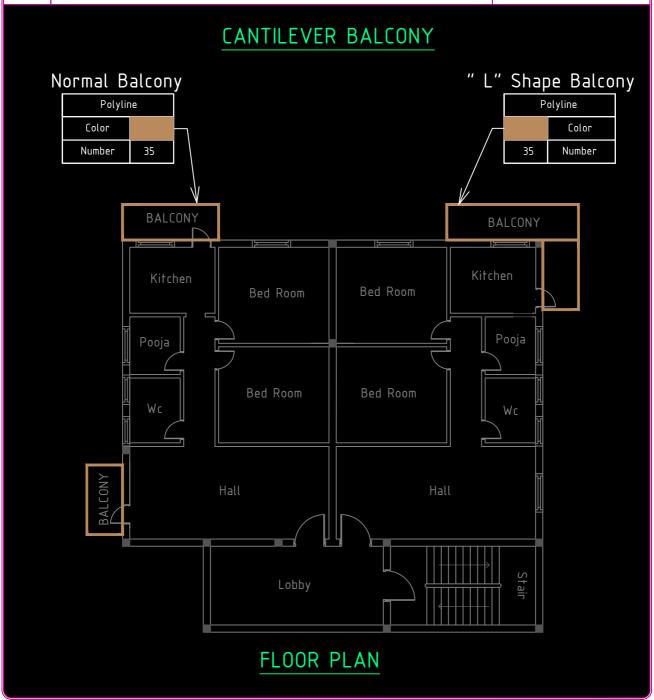


S.No	Description	Layer
33	Mechanized Parking Level Height shall be drawn as line in Color No. 236.	Applicable Floor Layer



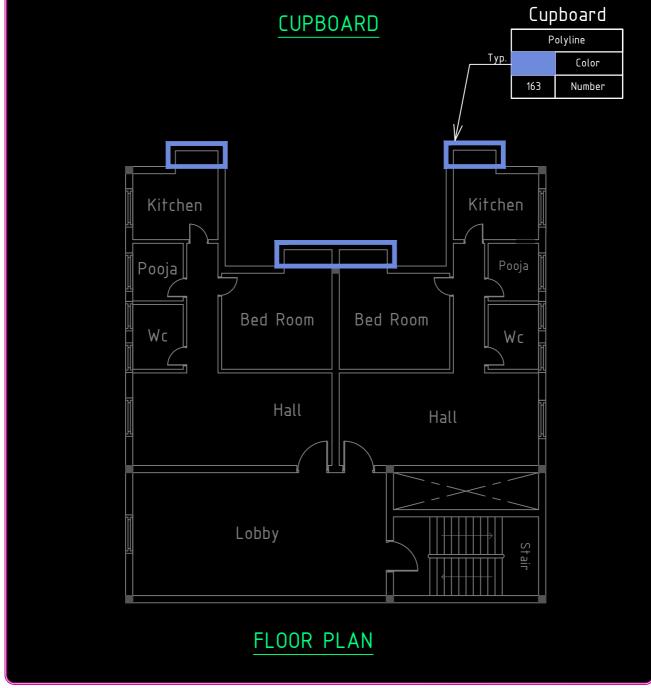


S.No	Description	Layer
34	Cantilever Balcony shall be drawn as Polyline in Color No. 35 outside the FAR Color Polyline.	Applicable Floor Layer
	Note: Whenever L shape balcony need to provide, Kindly split and Provide as below.	



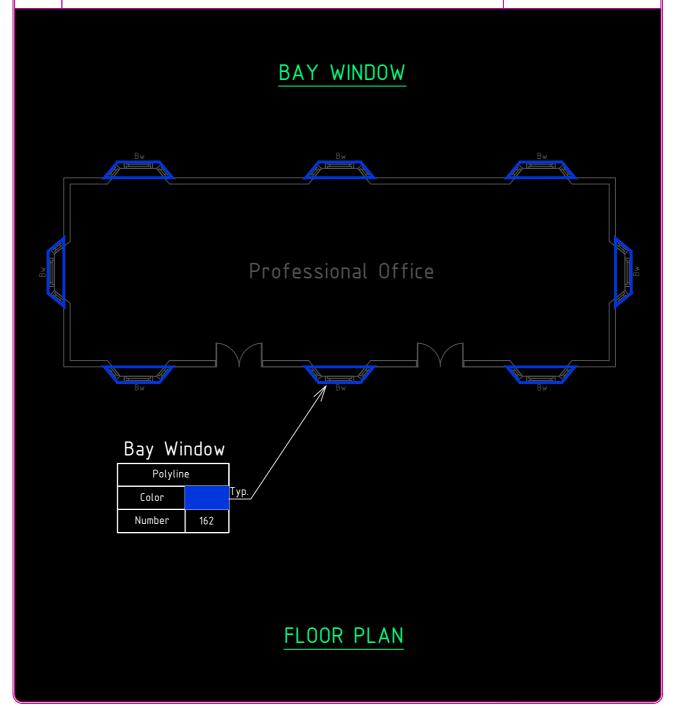


S.No	Description	Layer
35	Cupboard shall be drawn as Polyline in Color No. 163 outside FAR Color Polyline.	Applicable Floor Layer
	CHPROARD	Cupboard





S.No	Description	Layer
36	Bay Window shall be drawn as Polyline in Color No. 162 outside the FAR Color Polyline.	Applicable Floor Layer

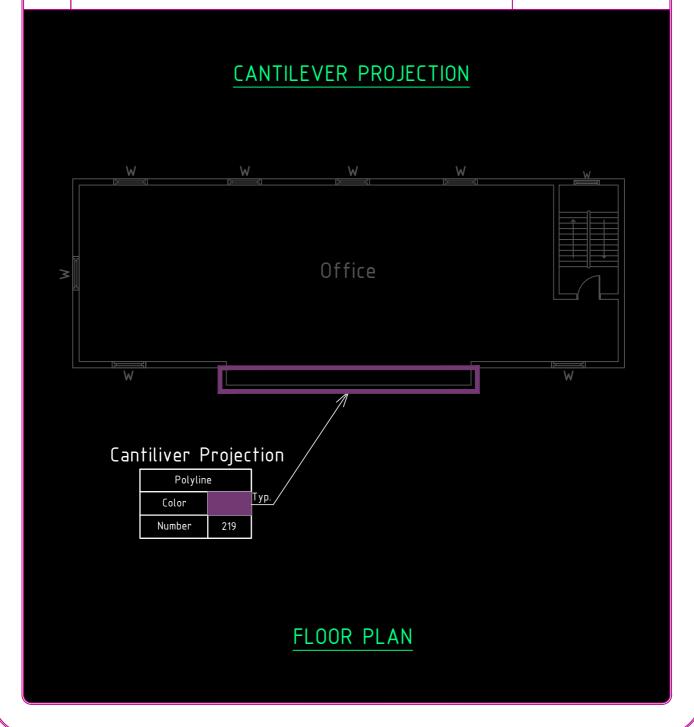




S.No	Description	Layer
37	Chajja Projection shall be drawn as Polyline in Color No. 85 outside the FAR Color Polyline.	Applicable Floor Layer
	CHAJJA PROJECTION	
		L
	Office	
	Cha Proje Poly Typ. 85	

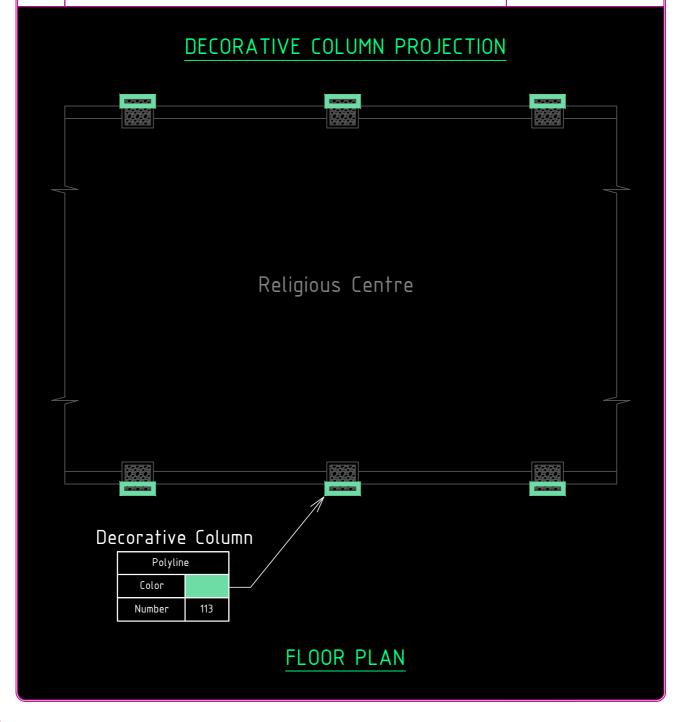


S.No	Description	Layer
38	Cantilever Projection shall be drawn as Polyline in Color No. 219 outside the FAR Color Polyline.	Applicable Floor Layer



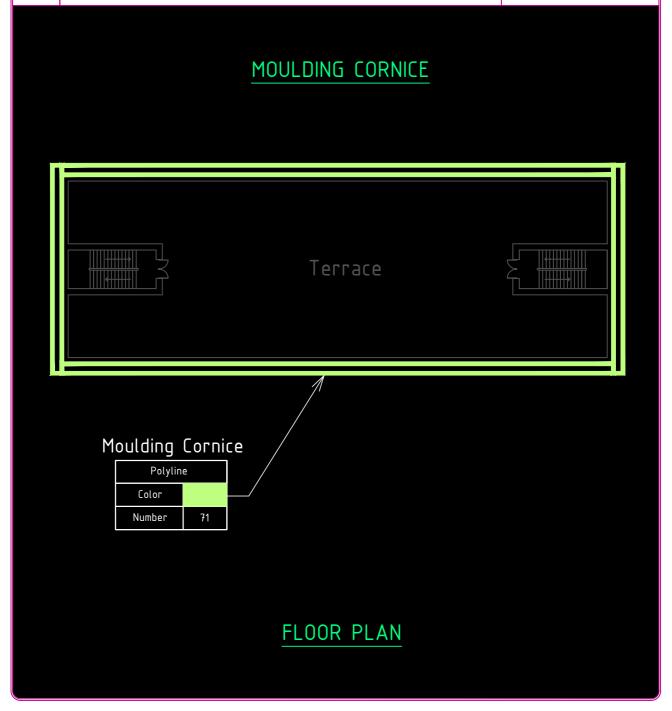


S.No	Description	Layer
39	Decorative Column shall be drawn as Polyline in Color No. 113 outside the FAR Color Polyline.	Applicable Floor Layer



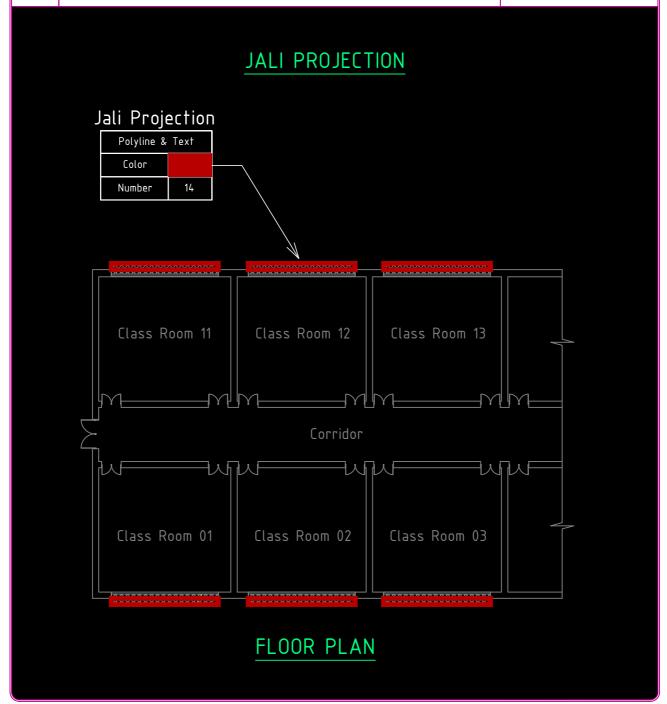


S.No	Description	Layer
40	Moulding Cornice shall be drawn as Polyline in Color No. 71 outside the FAR Color Polyline.	Applicable Floor Layer



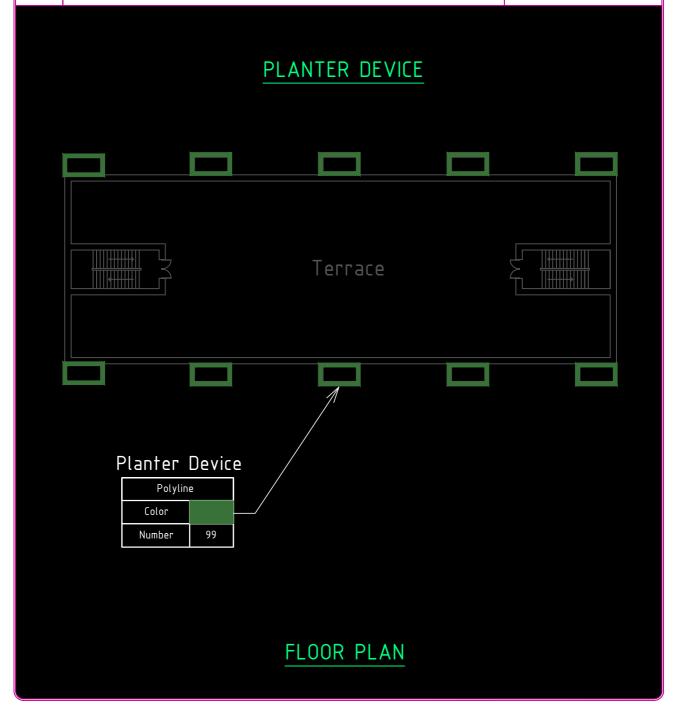


S.No	Description	Layer
41	Jali Projection shall be drawn as Polyline in Color No. 14 outside the FAR Color Polyline.	Applicable Floor Layer



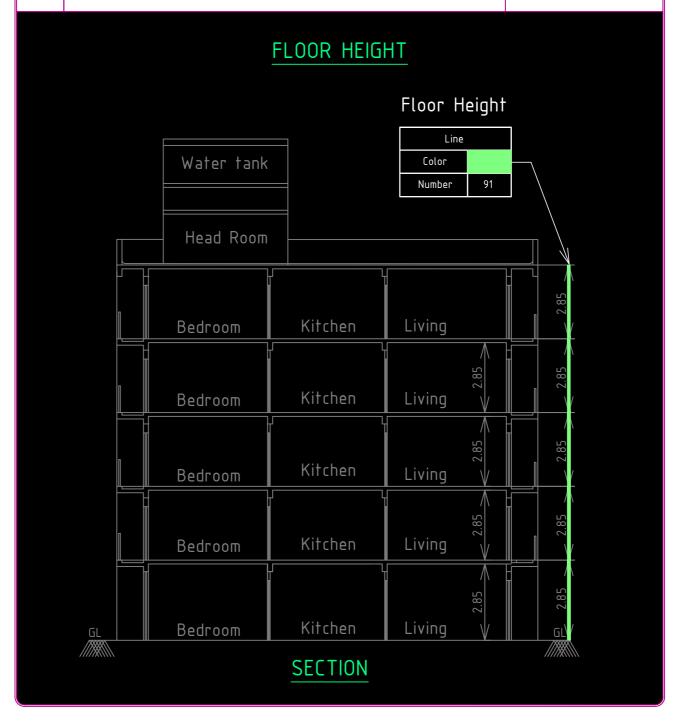


S.No	Description	Layer
42	Planter Device shall be drawn as Polyline in Color No. 99 outside the FAR Color Polyline.	Applicable Floor Layer



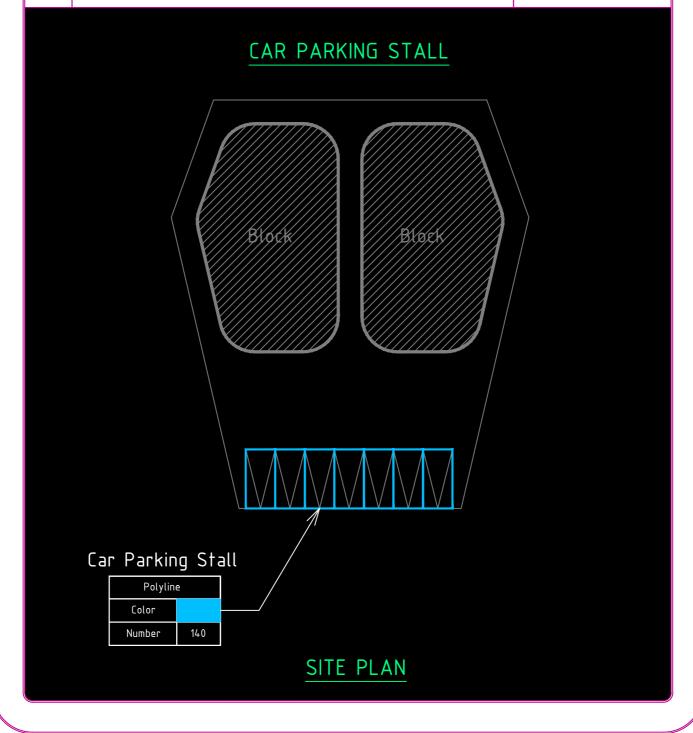


S.No	Description	Layer
43	Floor Height shall be drawn as line in Color No. 91.	Applicable Floor Layer





S.No	Description	Layer
44	Car Parking Stall shall be drawn as Polyline in Color No. 140.	Applicable Floor Layer



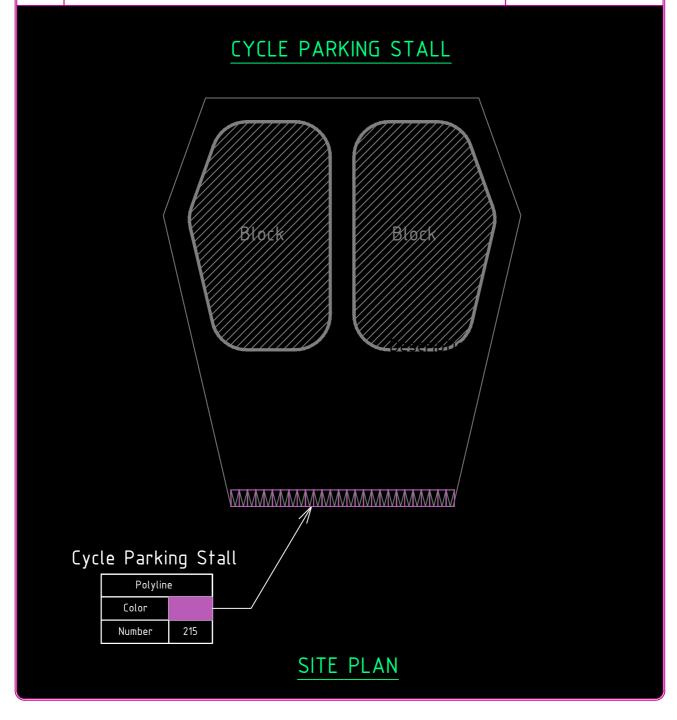


S.No	Description	Layer
45	Scooter Parking Stall shall be drawn as Polyline in Color	Applicable Floor Layer
	No. 101.	





S.No	Description	Layer
46	Cycle Parking Stall Stall shall be drawn as Polyline in Color	Applicable Floor Layer
	No. 215.	





S.No	Description	Layer
47	Typical Floor Text Shall be Provided in Color No. 7.	Applicable Floor Layer
	Note: Typical text should be kept in the starting floor layer as per below sample Floor01 to Floor03 Typical. Text should be in FLOOR01 Layer.	

FLOOR TEXT Primary School GROUND FLOOR Ladies Toilet Primary School TYPICAL FLOOR PLANS FIRST, SECOND, THIRD FLOOR01,FLOOR02,FLOOR03-TYPICAL Typical Floor Text





S.No	Description	Layer
48	Typical Floor Text Shall be Provided in Color No. 7.	Applicable Floor Layer
	Note: Typical text should be kept in the starting floor layer as per below sample Floor01 to Floor03 Typical. Text should be in FLOOR01 Layer.	

TYPICAL FLOOR TEXT - TYPE 2 Primary School GROUND FLOOR Ladies Toilet Primary School WW TYPICAL FLOOR PLANS FIRST, SECOND, THIRD FLOOR01 TO FLOOR03-TYPICAL Typical Floor Text





14.3 OBJECTS TO BE DRAWN IN FLOOR-SERVICE
(OR)
FLOOR-MFGROUNDTO01
(OR)
FLOOR-TERRACE



S.No	Desc	ription	Layer
1	Mezzanine floor polyline shall Mezzanine floor layer, which FLOOR-MFGROUNDTO01, if it is (FLOOR-GROUND) to First Floo	shall be given as s between Ground floor	In the same layer as that of the Mezzanine floor
	MEZZANI	ME FLOOR RESIDENTIAL Mezzanine Floor Polyline Color Number 181	
	Kitchen Bed Room Pooja		Guest Room
	Wc Bed Room	, x / piov	Guest Room Gu
		N V	oid



MEZZANINE FLOOR COMMERCIAL Mezzanine Floor (FLOOR-GROUND) to First Floor (FLOORO1). MEZZANINE FLOOR COMMERCIAL Mezzanine Floor Polyline & Text Color Number 06	S.No	Descrip	tion	Layer
Mezzanine Floor Polyline & Text Color Number 06 Restaurant Mezzanine Floor Polyline & Text Cooking Space	2	Mezzanine floor layer, which sha FLOOR-MFGROUNDTO01, if it is b	all be given as etween Ground floor	as that of the
Polytine & Text Color Number 06 Restaurant Restaurant		MEZZANINI	E FLOOR COMMERCIAL	
Restaurant Restaurant		Polyline & Text Color		
		Restaurant	/pio/	Cooking Space



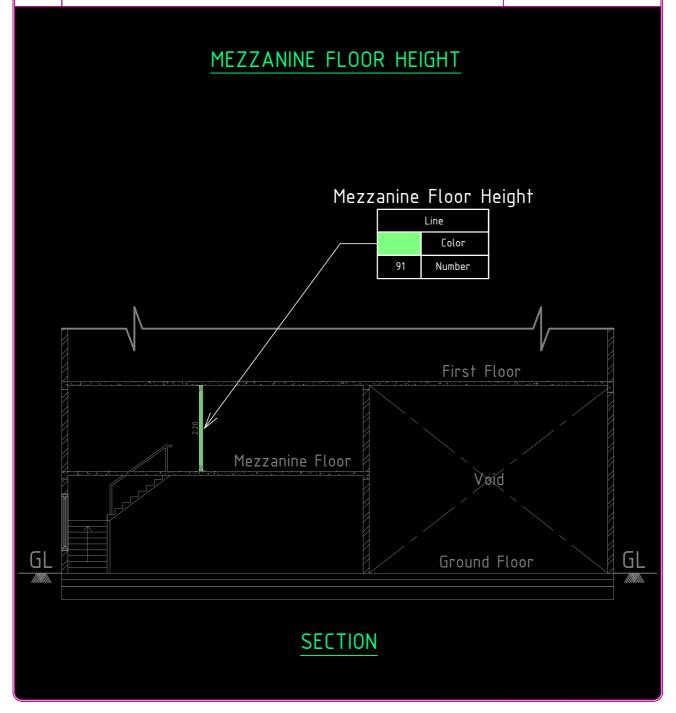
S.No	Desc	ription	Layer
3	Mezzanine floor polyline shal Mezzanine floor layer, which FLOOR-MFGROUNDT001, if it is (FLOOR-GROUND) to First Floo	shall be given as s between Ground floor	In the same layer as that of the Mezzanine floor
	MEZZANIN	IE FLOOR INSTITUTIONAL	
	Mezzanine Floor Polyline & Text Color Number 33		
	Nursery School OOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOO	PioV	Nursery School Class Boom
	GROUND FLOOR	MEZZAN	INE FLOOR



S.No	Descrip	otion	Layer
4	Mezzanine floor polyline shall b Mezzanine floor layer, which sh FLOOR-MFGROUNDTO01, if it is b (FLOOR-GROUND) to First Floor	all be given as between Ground floor	In the same layer as that of the Mezzanine floor
	MEZZANIN	E FLOOR INDUSTRIAL	
		Mezzanine Floor Polyline & Text Color Number 134	
	General Industry	Noid A biov	General Industry
	GROUND FLOOR	ME77AN	INE FLOOR

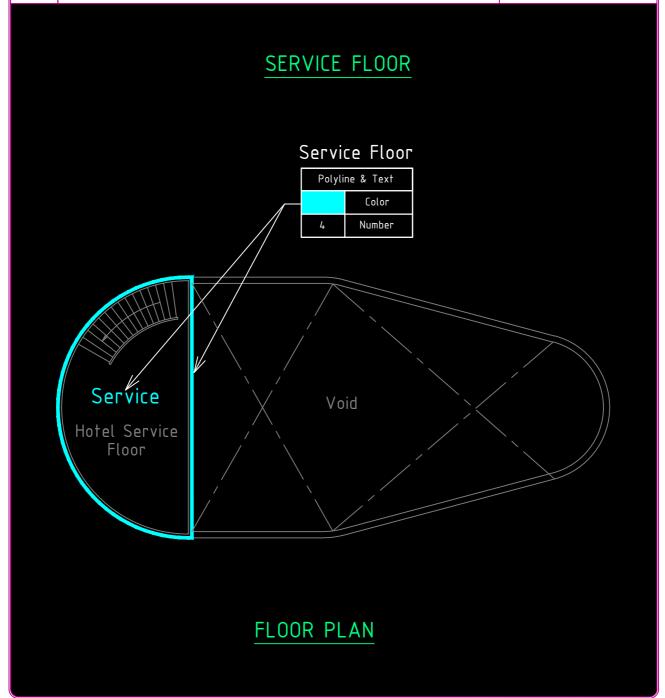


S.No	Description	Layer
5	Mezzanine floor height shall be drawn as line in Color No. 91.	In the same layer as that of the Mezzanine floor



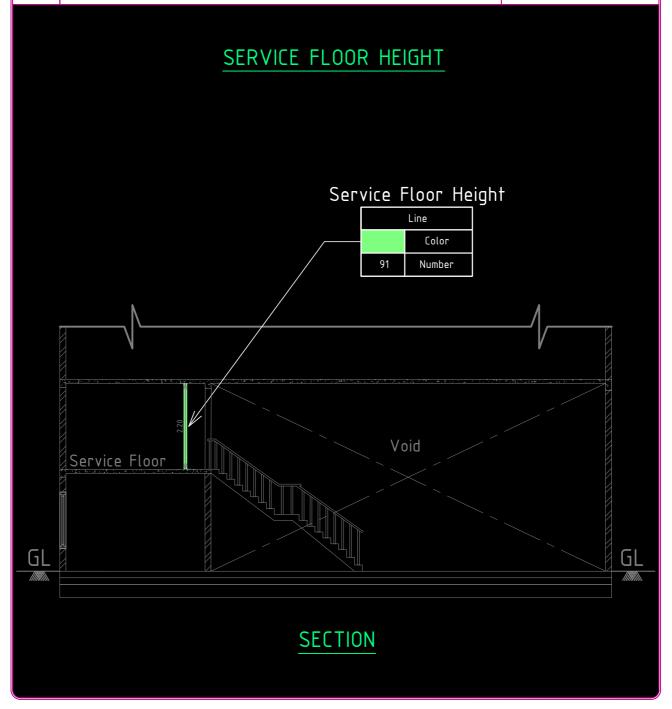


S.No	Description	Layer
6	Service floor polyline shall be drawn in the respective Service floor layer, which shall be given as FLOOR-SFGROUNDTO01, if it is between Ground floor (FLOOR-GROUND) to First Floor (FLOOR01).	In the same layer as that of the Service floor





S.No	Description	Layer
7	Service floor height shall be drawn as line in Color No. 91.	In the same layer as that of the Service floor



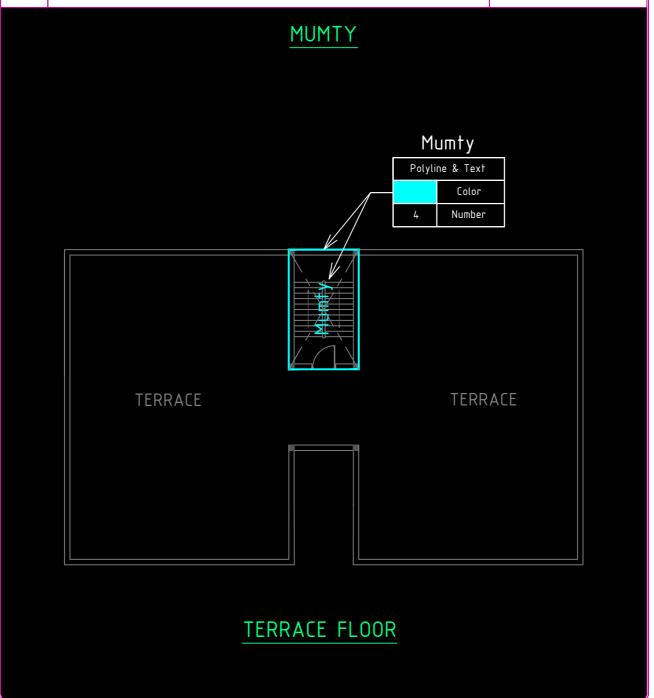


S.No	Description	Layer
8	Under Ground Parking Boundary shall be drawn as Polyline in Color No. 111. Note: It should be kept only in the Site Plan.	FLOOR-UNDER GROUND

UNDER GROUND PARKING BOUNDARY Rear Setback Under Ground Pa<u>rking Bounda</u>ry Polyline Color Number Side 2 Setback Side 1 Setback Front Setback SITE PLAN

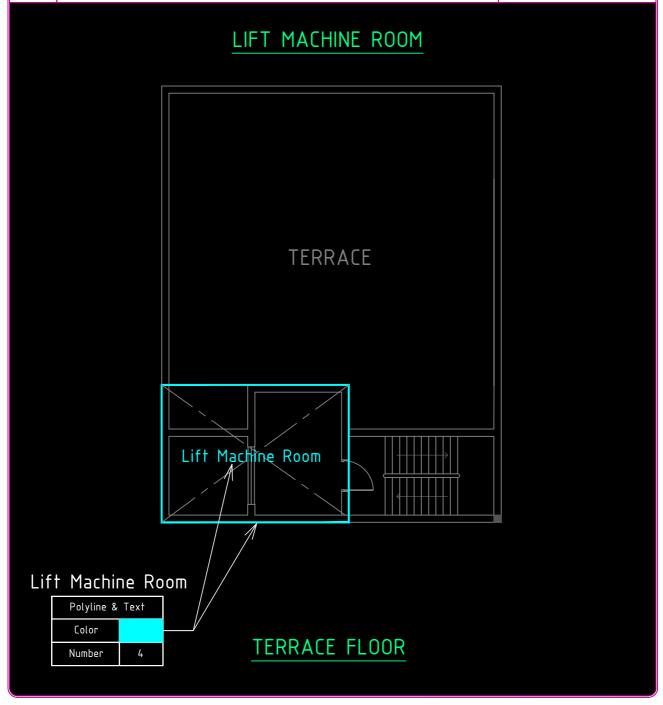


S.No	Description	Layer
9	Mumty shall be drawn as Polyline in Color No. 4 and text shall be placed inside the Polyine in the same color.	FLOOR-TERRACE



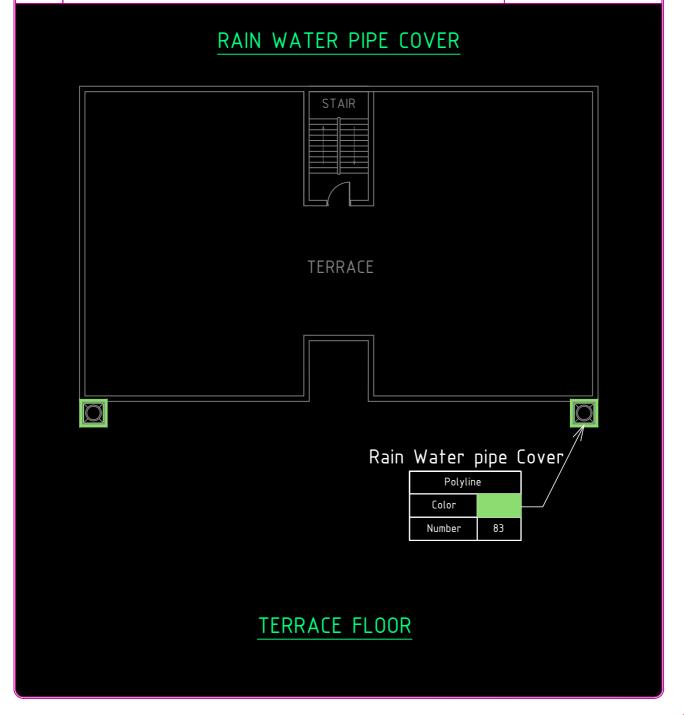


S.No	Description	Layer
10	Lift Machine Room shall be drawn as Polyline in Color No. 4 and text Shall be placed inside the Polyline in the same Color.	FLOOR-TERRACE





S.No	Description	Layer
11	Rain Water pipe Cover shall be drawn as Polyline in Color No. 83 outside the FAR Color Polyline.	FLOOR-TERRACE





S.No	Description	Layer
12	Inner Court Yard Roof Level Height shall be drawn as line in Color No. 47.	FLOOR-TERRACE

